



STATE OF WASHINGTON
GAMBLING COMMISSION

"Protect the Public by Ensuring that Gambling is Legal and Honest"

February 6, 2014

Mr. Steve Manning
Specialty Coin Products
22220 84th Ave. South
Kent, WA 98032

Re: Prize Locker Amusement Game Version 2013.12.12 VER 2.2A

Dear Mr. Manning,

Thank you for submitting the Prize Locker amusement game to us for review. Special Agents Karen Rea and Sonja Dolson have completed their review. It is my understanding the game plays as follows:

The object of the Prize Locker Game is to position a key so it fits into one of the key holes. The player positions the key left and then raises the key up to one of three levels of key holes. If the player successfully places the key in one of the key holes a prize is dispensed. The Prize Locker Game price per play can be adjusted based on the location and value of the prizes. You were advised that the maximum wager is \$3.50 and maximum prize is \$500 for locations where minors are allowed to play in Washington.

The Prize Locker game meets the definition of an amusement game (RCW 9.46.0201) and is approved for use as a Group V, hand/eye coordination (WAC 230-13-035) amusement game in Washington State.

Please be advised that any modifications to the Prize Locker amusement game software or associated equipment must be provided to us for additional testing and review. In addition, amusement games operated in Washington must not have settings that allow the operator to control the outcome of the game (auto percentaging). The approval of this equipment may be rescinded at any time if problems are found by the Commission or changes to the Washington Administrative Code (WAC) impact this approval. If you have any questions or concerns, please contact Sonja Dolson at (253) 671-6283.

Sincerely,

A handwritten signature in cursive script that reads "Mark Harris".

Mark Harris
Assistant Director
Field Operations Division

PRIZE LOCKER

OWNER'S MANUAL



IMPORTANT

- Please read this manual carefully before using this machine.
- Keep this manual with the machine for future reference.