



Washington State Gambling Commission

Protect the Public by Ensuring that Gambling is Legal and Honest

December 24, 2024

Sent via email to RSantoriello@lnw.com

Renne Santoriello
TriLux Bust Bonanza
6601 S. Bermuda Road
Las Vegas, NV 89119

Re: TriLux Bonus - Submission #3194

Dear Ms. Santoriello,

We have reviewed the changes made to your TriLux Bonus card game rules. Based on our review of the documentation we received from TriLux Bonus, the Washington State Gambling Commission will approve the game under the conditions listed below:

- The game shall be played and operated under the terms and conditions set forth under the TriLux Bonus game rules you provided on December 17, 2024, and are enclosed.

Commercial Card Rooms

- Commercial card room operators seeking to operate this game must first submit their internal controls and receive approval from the Commission prior to implementing.
- Manufacturers and distributors of graphic layouts and/or any other equipment associated with the game must be licensed by the state prior to the sale of the equipment.

Tribal Casinos

- Each Tribal Gaming Operation must request and obtain approval from their respective Tribal Gaming Agencies (TGA).
- Before TGA allows your game to operate, they will seek concurrence from our agency as well.
- In addition to your approved rules, the Tribal submission to us must include all supplemental information required by Tribal-State Compact Appendix A, Section 18.
- Manufacturers and distributors of graphic layouts and/or any other equipment associated with the game must be certified by the state and licensed by the Tribe prior to the sale of the equipment.

4565 7th Avenue SE
Lacey, WA 98503
wsgc.wa.gov

PO Box 42400
Olympia, WA 98504
360-486-3440

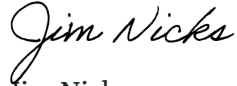
901 N Monroe St Suite 240
Spokane, WA 99201
509-325-7900

Ms. Santoreillo
December 24, 2024
Page 2 of 2

Any modifications to this game may affect this approval. If you have any questions on commercial implementation, please contact Jaelene Leeson at (509) 790-2809. If you have any questions on Tribal implementation, please contact Kelly Main at (206) 423-4260.

Thank you for your cooperation and willingness to comply with the gambling laws of Washington State.

Respectfully,



Jim Nicks
Assistant Director
Enforcement Operations Division

Enclosures

cc: Tony Hughes, Special Agent in Charge, Regulation & Enforcement Unit
Dan Wegenast, Special Agent in Charge, Tribal Gaming Unit
Jess Lohse, Special Agent Supervisor, Regulation & Enforcement Unit
Brian Lane, Special Agent, Regulation & Enforcement Unit
Jaelene Leeson, Special Agent, Regulation & Enforcement Unit
Kelly Main, Special Agent Supervisor, Tribal Gaming Unit
File



- TriLux Blackjack is a standard house-banked blackjack game but with optional wagers called TriLux Bonus, TriLux Super 3, TriLux Bust Bonanza and TriLux Blackjack Jackpot or Blazing 7's Jackpot. Operators choose which of the bonus and/or jackpot wagers to offer. Note: Card room operators may only choose one of the jackpot options to be incorporated with the game. All rules pertaining to standard blackjack as posted on the WSGC's website remain the same and are not altered in this game. Side wagers are prohibited between players.
- Operators cannot allow wagering limits to exceed the authorized limits set out in WAC 230-15-040 and WAC 230-15-140.
- If the below game is to be hand dealt with or without a dealing shoe, dealers will shuffle according to house procedures. The dealer then follows the house dealing procedures. The dealer must comply with WAC 230-15-465. If any automatic shuffle machine is used in conjunction with this game, it must be a WSGC approved model, manufactured by a WSGC licensed manufacturer.

TriLux Blackjack Rules of Play

1. TriLux Bonus and (if offered) the TriLux Super 3 are both optional bonus wagers for blackjack with one exception.
 - a. The player must make the TriLux Bonus wager to be eligible to make the TriLux Super 3 wager. This rule only applies if the casino offers the TriLux Super 3 bonus wager.
2. TriLux Bonus considers the first two cards the player receives and the dealer's up card. If a player receives one of the winning three card hands, they will win. Paytables are listed separately.
3. TriLux Super 3 (if offered) also considers the first two cards the player receives and the dealer's up card but offers higher payouts. The TriLux Super 3 wager (if offered) CANNOT be wagered unless a TriLux Bonus wager has been placed. Paytables are listed separately.
4. To begin each round, players must make their standard blackjack wagers. They may also make the optional TriLux Bonus wager and (if offered) the TriLux Super 3 bonus wager.
5. Casinos set the minimum and maximum wagers.
6. The dealer then follows house procedures for blackjack.
7. Once players and the dealer have two cards, the dealer settles TriLux Bonus and (if offered) TriLux Super 3 wagers in one of two ways.
 - a. When the cards are dealt face up, the TriLux Bonus and (if offered) TriLux Super 3 wagers will be settled immediately after everyone receives their first two (2) cards and dealer's first two cards. Winning TriLux Bonus and (if offered) TriLux Super 3 wagers will be paid and losing wagers will be picked up in order of placement from the dealer's right to left. Then, standard blackjack play will resume.
 - b. When the cards are dealt face down, the TriLux Bonus and (if offered) TriLux Super 3 wagers will be settled on a hand to hand basis, as the dealer goes from left to right asking for hit/stand determinations.



TriLux Bust Bonanza Rules of Play

1. **TriLux Bust Bonanza** is an optional bonus wager for Blackjack. It must be played using two or six decks.
2. The bet wins if the dealer busts, and the payouts are based on the value of the dealer's up card.
3. To begin each round, players must make their standard blackjack wagers.
4. The dealer then follows house procedure for blackjack.
5. Players make the optional TriLux Bust Bonanza bonus wager after they've acted on their hand, but before the dealer acts on theirs.
Note: Player blackjacks are paid prior to the dealer resolving their hand and are not eligible to make the TriLux Bust Bonanza bonus wager. Player's hands that bust are not eligible to make the TriLux Bust Bonanza bonus wager.
6. TriLux Bust Bonanza bonus wager wins if the dealer busts.



- TriLux Blackjack Jackpot is an optional jackpot wager for house-banked blackjack games in which one common jackpot can be used with the following WSGC approved game titles:
 - Bet the Set
 - Free Bet Blackjack
 - House Money
 - Kings Bounty
 - Royal Match
 - TriLux Blackjack
 - Zappit Blackjack
- All rules pertaining to the standard non-patented game of blackjack and approved blackjack variation games as posted on the WSGC website remain the same and are not altered in this game. If linking multiple blackjack games, the same paytable and the same number of decks must be used between all linked games. This game uses six or eight decks.
- Operators cannot allow wagering limits to exceed the authorized limits set out in WAC 230-15-040 and WAC 230-15-140.
- This game will use the approved Light and Wonder owned jackpot system Nexus Command Game Manager 2 v2.5.4 or higher and a jackpot display or GM Atlas v5.4.0/Nexus Command II v5.4 or higher and a jackpot display. The jackpot display can either be provided by Light and Wonder or the operator.
- The jackpot display should be a table mounted monitor with no additional intelligence or functionality, including but not limited to network capability (wired or wireless). This non-intelligent monitor can either be provided by Light and Wonder or the operator so long as it does not introduce any additional functionality.
- If the below game is to be hand dealt using a dealing shoe, dealers will shuffle according to house procedures. The dealer then follows the house dealing procedures. The dealer must comply with WAC 230-15-465. If any automatic shuffle machine is used in conjunction with this game, it must be a WSGC approved model, manufactured by a WSGC licensed manufacturer.

Nexus Command/GM ATLAS
Trilux Blackjack Jackpot Rules of Play

1. TriLux Blackjack offers an optional jackpot wager.
2. All percentage and odds pays consider both the player's first two cards, and dealer's up- card ONLY.
3. Paytables are listed separately.
4. The meter will be reseeded when the 100% award hits. The cost of the reseed has been factored into the casino's mathematical advantage.
5. To begin each round, players must make their regular game's wager. They may optionally place any of the offered bonus and jackpot wagers. Players must place the jackpot wagers on the sensor in front of their betting position. The sensor will light up.
6. Once all players place their bets, the dealer will press "START GAME" on the keypad. The sensors will then light up, indicating a jackpot wager. The dealer will then remove all jackpot bets from the table.
7. The dealer then follows house procedures for dispensing the starting cards to all participating player's and themself.
8. After each participating player has received their first two starting cards and the dealer has revealed their up-card, the jackpot wagers can be resolved. The dealer will follow the procedure in the next section for reconciling percentage pays from the jackpot meter.
9. Jackpot winners:
 - a. The percentage pays are paid from the jackpot shown on the jackpot meter. Note: Fixed pay awards are paid from the tray; they do not come off the meter.
 - b. In the event more than one jackpot meter pay hits during the same round, the dealer will first pay the player farthest on the right and then move counter-clockwise to pay other players. As regulatory procedures permit, this policy can be replaced by casino internal controls.
 - c. When a player has a jackpot winner, the dealer will select the player spot corresponding to the player with the winning jackpot hand. The dealer will then press the appropriate hand button on the display. (If the hand button is pressed by accident, pressing it again will turn it off.)
 - d. The dealer shall then contact a supervisor.
 - e. Once the casino verifies the jackpot win, the supervisor will press the confirm button. To complete the action, a Supervisor or Executive card (depending on jackpot level) swipe is required. This records the win onto the Game Manager computer and adjusts the meter appropriately for the prize won. House procedures are then followed for paying the prize. (Reviewing the monitor connected to the Game Manager will show the prize amount to be paid, and pressing the "money bag" icon will print a win page, which can be used to help record the payout for accounting.)
 - f. Once the dealer has reconciled all action, they press "END GAME." This resets the system to begin the next hand.
 - g. Once the Supervisor or Executive card (depending on jackpot level) is swiped the prize is logged into Game Manager. If the jackpot pay needs to be backed out at this point, the award will need to be manually backed out using the Game Manager manual adjustment feature.
10. Once the jackpot wagers have been resolved and the dealer has pressed "END GAME" standard blackjack can resume per house rules.

House Jackpot and Progressive Jackpots

- Operators may choose to offer up to two jackpot game options on a layout using two independent wagering sensors and displaying two independent jackpot amounts.
- Each jackpot sensor is considered a separate game.
- Progressive Jackpots cannot be linked with House Jackpots.
- All jackpots on a table must be of a single jackpot type (House Jackpot or Jackpot).
- Operators can only offer one jackpot game option per sensor.
- When operated as a house jackpot, the jackpot amount is at the discretion of the casino. Prizes are set by the casino and are required to be displayed at each gaming table. Prizes displayed are considered property of the casino until won by one or more players. The casino must post all required notices and disclosures at each table and follow all rules for house jackpots in WAC 230-15-671.
- When operated as a progressive jackpot, rules for progressive jackpot prizes are contained within WAC 230-15-680 through WAC 230-15-720.

Player's Cards Only



- Blazing 7's Jackpot is an optional jackpot wager for house-banked blackjack games in which one common jackpot can be used with the following WSGC approved game titles:
 - Bet the Set
 - Free Bet Blackjack
 - House Money
 - Kings Bounty
 - Royal Match
 - TriLux Blackjack
 - Zappit Blackjack
- All rules pertaining to standard blackjack and approved blackjack variation games as posted on the WSGC's website remain the same and are not altered in this game. If linking multiple blackjack games, the same payable and the same number of decks must be used between all linked games. This game uses a minimum of six decks.
- Operators cannot allow wagering limits to exceed the authorized limits set out in WAC230-15-040 and WAC 230-15-140.
- This game will use the approved Light and Wonder owned jackpot system Nexus Command Game Manager 2 v2.5.4 or higher and a jackpot display or GM Atlas v5.4.0/Nexus Command II v5.4 or higher and a jackpot display. The jackpot display can either be provided by Light and Wonder or the operator.
- The jackpot display should be a table mounted monitor with no additional intelligence or functionality, including but not limited to network capability (wired or wireless). This non-intelligent monitor can either be provided by Light and Wonder or the operator so long as it does not introduce any additional functionality.

House Jackpot and Progressive Jackpots

- Operators may choose to offer up to two jackpot game options on a layout using two independent wagering sensors and displaying two independent jackpot amounts.
- Each jackpot sensor is considered a separate game.
- Progressive Jackpots cannot be linked with House Jackpots.
- All jackpots on a table must be of a single jackpot type (House Jackpot or Jackpot).
- Operators can only offer one jackpot game option per sensor.
- When operated as a house jackpot, the jackpot amount is at the discretion of the casino. Prizes are set by the casino and are required to be displayed at each gaming table. Prizes displayed are considered property of the casino until won by one or more players. The casino must post all required notices and disclosures at each table and follow all rules for house jackpots in WAC 230-15-671.
- When operated as a progressive jackpot, rules for progressive jackpot prizes are contained within WAC 230-15-680 through WAC 230-15-720.

NEXUS COMMAND/GM ATLAS

Blazing 7's Jackpot Rules of Play (Players Card Only)

1. Blazing 7's jackpot is an optional jackpot wager for blackjack.
2. Players must make a standard blackjack bet in order to make a Blazing 7's jackpot wager.
3. The Blazing 7's jackpot considers the player's hand only. If the player does not have at least one 7 in the player's initial two cards, the jackpot bet will lose.
4. To begin each round, players must make their standard blackjack wager. They may also place an optional jackpot wager. Players must place the jackpot wagers on the sensor in front of their betting position. The sensor will light up.
5. Once all players place their bets, the dealer will press "START GAME" on the keypad. The sensors will then light up, indicating a jackpot wager. The dealer will then remove all jackpot wagers from the table.
6. The dealer will then follow standard dealing procedures for blackjack.
7. The player's Blazing 7's wager will win if the player has any 7's in their initial two cards. (see payable)
8. If the player has two 7's in the first two cards and their first hit card is also a 7, the player will qualify for one of the Three 7's payouts.
 - a. Note: The "Two 7's" payout is based upon the player's first two cards only.
9. If the player receives two 7's in their first two cards and chooses to split, the jackpot payout will be based on the third card dealt to that player.
10. If the player busts, the bust card does NOT count toward the player's Blazing 7's Prog. bet.
 - a. The dealer will pick up the player's losing primary wager first, then pay the jackpot wager, pick up the cards, and continue dealing.
11. After the dealer has completed their hand, the dealer will pay and take player's hands as follows.
 - a. Working from right to left pay or take primary wager first.
 - b. Pay the jackpot wager if applicable.
12. Once all bets have been reconciled the dealer will hit "END GAME."
13. Jackpot Winner:
 - a. The percentage pays are paid from the jackpot shown on the jackpot meter.
 - b. Other hands are paid from the chip tray; they do not come off the meter.
 - c. In the event more than one jackpot meter pay hits during the same round, the dealer will first pay the player farthest on their right and then move counter-clockwise to pay other players. As Regulatory procedures permit, this policy can be replaced by casino internal controls.
 - d. When a player has a jackpot winner, the dealer will select the player spot corresponding to the player with the winning jackpot hand. The dealer will then press the appropriate hand button on the display. (If the hand button is pressed by accident, pressing it again will turn it off.)
 - e. The dealer shall then contact a supervisor.
 - f. Once the casino verifies the jackpot win, the supervisor will press the confirm button. To complete the action, a Supervisor or Executive card (depending on jackpot level) swipe is required. This records the win onto the Game Manager computer and adjusts the meter appropriately for the prize won. House procedures are then followed for paying the prize.
 - g. When the dealer reconciles all action, he presses "END GAME." This resets the system to begin the next hand.
 - h. Once the Supervisor or Executive card (depending on the jackpot level) is swiped the prize is logged into the Game Manager. If the jackpot pay needs to be backed out at this point, the award will need to be manually backed out using the Game Manager manual adjustment feature.

Dealer's Up Card



- Blazing 7's Jackpot is an optional jackpot wager for house-banked blackjack games in which one common jackpot can be used with the following WSGC approved game titles:
 - Bet the Set
 - Free Bet Blackjack
 - House Money
 - Kings Bounty
 - Royal Match
 - TriLux Blackjack
 - Zappit Blackjack
- All rules pertaining to standard blackjack and approved blackjack variation games as posted on the WSGC's website remain the same and are not altered in this game. If linking multiple blackjack games, the same paytable and the same number of decks must be used between all linked games. This game uses a minimum of six decks.
- Operators cannot allow wagering limits to exceed the authorized limits set out in WAC230-15-040 and WAC 230-15-140.
- This game will use the approved Light and Wonder owned jackpot system Nexus Command Game Manager 2 v2.5.4 or higher and a jackpot display or GM Atlas v5.4.0/Nexus Command II v5.4 or higher and a jackpot display. The jackpot display can either be provided by Light and Wonder or the operator.
- The jackpot display should be a table mounted monitor with no additional intelligence or functionality, including but not limited to network capability (wired or wireless). This non-intelligent monitor can either be provided by Light and Wonder or the operator so long as it does not introduce any additional functionality.

House Jackpot and Progressive Jackpots

- Operators may choose to offer up to two jackpot game options on a layout using two independent wagering sensors and displaying two independent jackpot amounts.
- Each jackpot sensor is considered a separate game.
- Progressive Jackpots cannot be linked with House Jackpots.
- All jackpots on a table must be of a single jackpot type (House Jackpot or Jackpot).
- Operators can only offer one jackpot game option per sensor.
- When operated as a house jackpot, the jackpot amount is at the discretion of the casino. Prizes are set by the casino and are required to be displayed at each gaming table. Prizes displayed are considered property of the casino until won by one or more players. The casino must post all required notices and disclosures at each table and follow all rules for house jackpots in WAC 230-15-671.
- When operated as a progressive jackpot, rules for progressive jackpot prizes are contained within WAC230-15-680 through WAC 230-15-720.

NEXUS COMMAND/GM ATLAS

Blazing 7's Jackpot Rules of Play (Dealer's Up Card)

1. Blazing 7's jackpot is an optional jackpot wager for blackjack.
2. Players must make a standard blackjack bet in order to make a Blazing 7's jackpot wager.
3. The Blazing 7's jackpot considers both the player's initial two cards and the dealer's up card. If the player does not have at least one 7 in the player's initial two cards, the jackpot bet will lose.
4. To begin each round, players must make their standard blackjack wager. They may also place an optional jackpot wager. Players must place the jackpot wagers on the sensor in front of their betting position. The sensor will light up.
5. Once all players place their bets, the dealer will press "START GAME" on the keypad. The sensors will then light up, indicating a jackpot wager. The dealer will then remove all jackpot wagers from the table.
6. The dealer will then follow standard dealing procedures for blackjack.
7. The player's Blazing 7's wager will win if the player has any 7's in their initial two cards. (see payable)
8. If the player has two 7's in the first two cards and the dealer's up card is a 7, the player will qualify for one of the Three 7's payouts
 - a. Note: The "Two 7's" payout is based only upon the player's first two cards.
9. After the dealer has completed the initial deal and revealed their up card, they may resolve the jackpot wager immediately.
 - a. Working from right to left pay or take primary wager first.
 - b. Pay the jackpot wager if applicable.
10. Once all bets have been reconciled the dealer will hit "END GAME."
11. Jackpot Winner:
 - a. The percentage pays are paid from the jackpot shown on the jackpot meter.
 - b. Other hands are paid from the chip tray; they do not come off the meter.
 - c. In the event more than one jackpot meter pay hits during the same round, the dealer will first pay the player farthest on their right and then move counter-clockwise to pay other players. As Regulatory procedures permit, this policy can be replaced by casino internal controls.
 - d. When a player has a jackpot winner, the dealer will select the player spot corresponding to the player with the winning jackpot hand. The dealer will then press the appropriate hand button on the display. (If the hand button is pressed by accident, pressing it again will turn it off.)
 - e. The dealer shall then contact a supervisor.
 - f. Once the casino verifies the jackpot win, the supervisor will press the confirm button. To complete the action, a Supervisor or Executive card (depending on jackpot level) swipe is required. This records the win onto the Game Manager computer and adjusts the meter appropriately for the prize won. House procedures are then followed for paying the prize.
 - g. When the dealer reconciles all action, he presses "END GAME." This resets the system to begin the next hand.
 - h. Once the Supervisor or Executive card (depending on the jackpot level) is swiped the prize is logged into the Game Manager. If the jackpot pay needs to be backed out at this point, the award will need to be manually backed out using the Game Manager manual adjustment feature.



PROGRESSIVE SYSTEMS FLEXIBILITY and RECOMMENDATIONS:

- Progressive meter contribution
 - When using a pay table in which all payouts are deducted from the meter, we recommend utilizing the system to configure meter contribution rates anywhere between 0-100%.
 - Most pay tables with this style of math are designed to grow over time when a contribution rate of 70% or more is used. If less is contributed, the risk of the meter “running dry” increases.
 - When using a pay table in which only the progressive (percentage) pays are deducted from the meter, we recommend only reducing the pre-configured meter contribution rate if any changes are made. Adjusting the contribution rate above the pre-configured value would reduce the mathematical house advantage of the wager.

- Reserve contribution
 - We recommend contributing a small portion of each progressive wager to the reserve. This amount will be added on to any configured seed amount after a 100% award is given, and will help reduce the drop in play expected after a jackpot hits.
 - We do not recommend eliminating a seed amount entirely and using the reserve as the only seed mechanism. All games present a certain likelihood of back-to-back awards, and this method runs the risk of restarting the meter at a very low amount in that case.

- Seed amount
 - We recommend using the pre-configured seed amount in the system. This amount is specific to the pay table selected for use, and is designed to offer a reasonable starting point that works with the pay table’s math.
 - If any changes are made, we recommend the seed amount to be at least as large as the largest “fixed” award on the pay table.
 - We do not recommend configuring a \$0 seed amount.

TriLux Bonus Paytables		
Hand	TRI-01	TRI-02
	4D-8D BJ	DD BJ
	Pays*	Pays*
Three of a Kind	9-to-1	2.5-to-1
Straight Flush	9-to-1	2.5-to-1
Straight	9-to-1	2.5-to-1
Flush	9-to-1	2.5-to-1
Pair		2.5-to-1

TriLux Bonus Paytables		
Hand	TRI-03	TRI-04
	DD - 8D BJ	
	Pays*	Pays*
Mini Royal (A,K,Q, Suited)	100-to-1	
Straight Flush	35-to-1	30-to-1
Three of a Kind	33-to-1	20-to-1
Straight	10-to-1	10-to-1
Flush	5-to-1	5-to-1

TriLux Super 3 Paytables	
Hand	SUP-01*
	4D - 8D BJ
	Pays*
Three of a Kind (Suited)	270-to-1
Straight Flush	180-to-1
Three of a Kind	90-to-1

*TriLux Bonus wager must be made to be eligible to bet the Super 3 wager.

TriLux Bust Bonanza

Paytable 1

Dealer Up-Card	Dealer Bust	Dealer Suited Bust
2	1 to 1	25 to 1
3	1 to 1	15 to 1
4	1 to 1	10 to 1
5	1 to 1	5 to 1
6	1 to 1	3 to 1
7	2 to 1	15 to 1
8	2 to 1	10 to 1
9	2 to 1	20 to 1
10/Face	2 to 1	20 to 1
Ace	3 to 1	50 to 1
888*	25 to 1	

*Special bonus paid when dealer busts with three 8's

Paytable 2**

Dealer Up-Card	Dealer Bust	Dealer Suited Bust
2	1 to 1	25 to 1
3	1 to 1	15 to 1
4	1 to 1	10 to 1
5	1 to 1	5 to 1
6	1 to 1	3 to 1
7	2 to 1	15 to 1
8	2 to 1	10 to 1
9	2 to 1	20 to 1
10/Face	2 to 1	20 to 1
Ace	3 to 1	50 to 1
888*	25 to 1	75 to 1

*Special bonus paid when dealer busts with three 8's

**Paytable #2 can only be used on BJ games dealt with a 6-deck shoe

TriLux Blackjack Jackpot

Hand	Paytable 6 Pays*
Three Aces (Suited)	100%
Three of a Kind (Suited)	125 for 1
Straight Flush	25 for 1
Three of a Kind (Offsuit)	20 for 1
Straight	7 for 1
Flush	3 for 1
*Original wager NOT returned	

Designed for 6 and 8 decks

- All settings and pays, listed in the above pay tables, are based off a fixed \$1 wager. Card room operators may select a different fixed wager amount. If the Jackpot is configured with a different fixed wager amount, pays are multiplied accordingly and displayed on the meter.

Blazing 7's Jackpot

Hand	1 Pays*
Three 7's - Same Suit	100%
Three 7's - Same Color	10%
Three 7's	200 for 1
First Two Cards - 7	25 for 1
Either of the First Two Cards - 7	2 for 1
Hold	24.78%
Hit Frequency	14.82%
*Original wager NOT returned	

Designed for 6 decks

Hand	2 Pays*
Three 7's - Diamonds	100%
Three 7's - Suited (Other)	10%
Three 7's - Same Color	500 for 1
Three 7's	200 for 1
First Two Cards - 7	25 for 1
Either of the First Two Cards - 7	2 for 1
Hold	23.59%
Hit Frequency	14.82%
*Original wager NOT returned	

Designed for 6 decks

Hand	ML03 Pays*
Three 7's - Diamonds	100% Mega
Three 7's - Suited (Other)	100% Major
Three 7's - Same Color	100% Minor
Three 7's	200 for 1
First Two Cards - 7's	25 for 1
Either of the First Two Cards - 7	2 for 1
Hold	21.65%
Hit Frequency	14.81%
*Original wager NOT returned	

Designed for 6 & 8 decks

Hand	ML04 Pays*
Three 7's - Diamonds	100% Major
Three 7's - Suited (Other)	100% Minor
Three 7's - Same Color	500 for 1
Three 7's	200 for 1
First Two Cards - 7's	25 for 1
Either of the First Two Cards - 7	2 for 1
Hold	22.39%
Hit Frequency	14.82%
*Original wager NOT returned	

Designed for 6 decks

- All settings and pays, listed in the above pay tables, are based off a fixed \$1 wager. Card room operators may select a different fixed wager amount. If the Jackpot is configured with a different fixed wager amount, pays are multiplied accordingly and displayed on the meter.

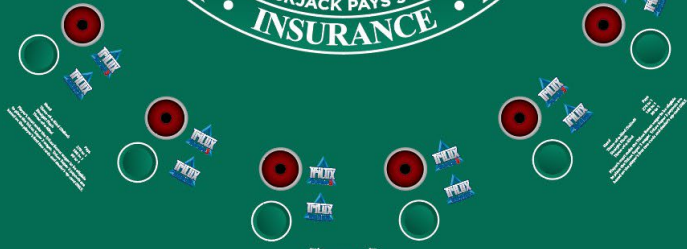


DEALER MUST HIT SOFT 17
BLACKJACK PAYS 3 TO 2
INSURANCE
Pays 2 to 1





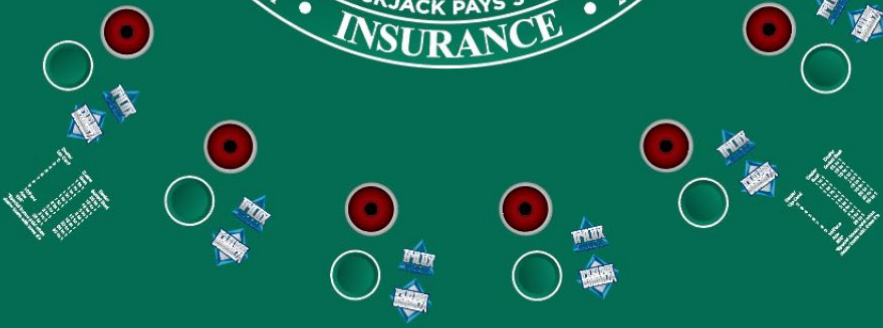
DEALER MUST HIT SOFT 17
BLACKJACK PAYS 3 TO 2
INSURANCE
PAYS 2 TO 1



Hand
Deck of 52 cards (8 decks)
Shuffle
Pays
20 to 1
21 to 1
25 to 1
30 to 1
35 to 1
40 to 1
45 to 1
50 to 1
55 to 1
60 to 1
65 to 1
70 to 1
75 to 1
80 to 1
85 to 1
90 to 1
95 to 1
100 to 1

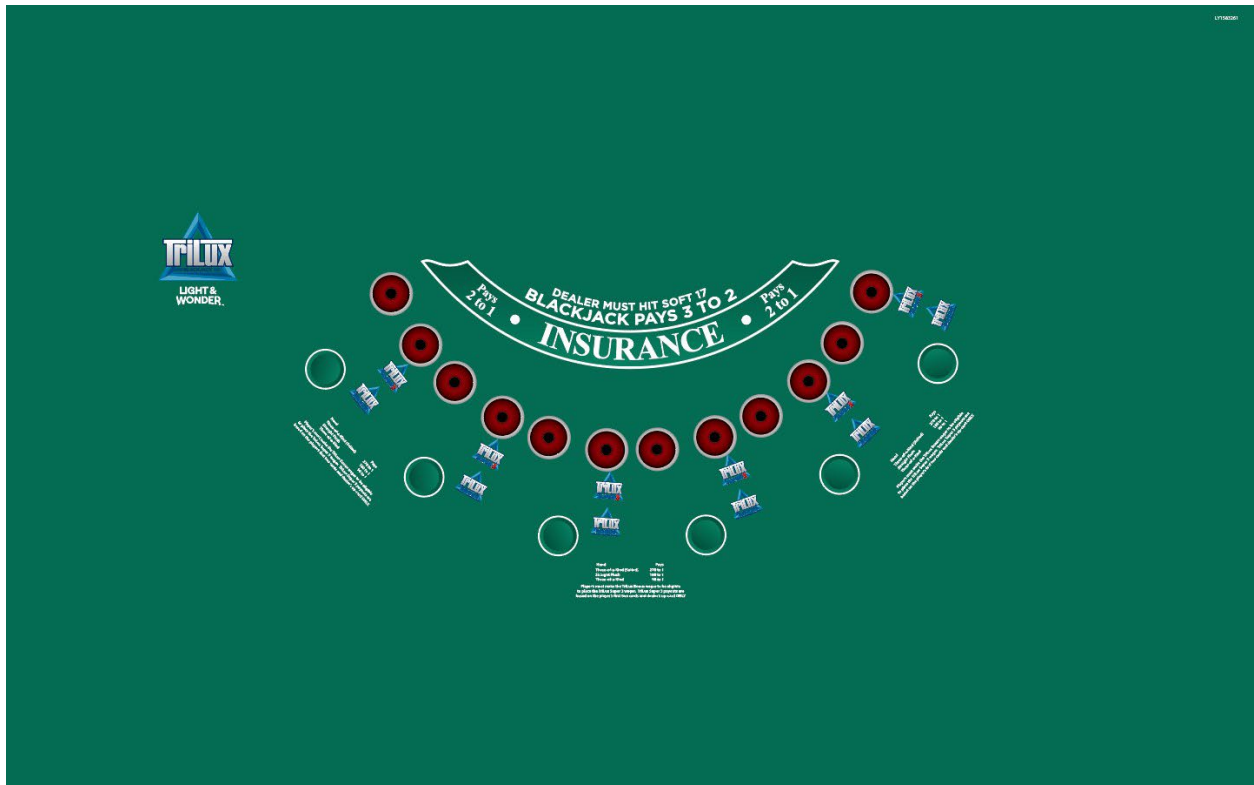


DEALER MUST HIT SOFT 17
BLACKJACK PAYS 3 TO 2
INSURANCE



Rank	Point	Number of Cards
A	1 or 11	4
2	2	4
3	3	4
4	4	4
5	5	4
6	6	4
7	7	4
8	8	4
9	9	4
10	10	4
J	10	4
Q	10	4
K	10	4
ACE	1 or 11	4
TOTAL	21	52

Standard 52-card deck
Blackjack is played with 4 decks of cards



Note: Not all table layout options are depicted in these game rules. Only those games specifically authorized can be offered on TriLux Blackjack. The table layout used must have a designated wagering spot for each offered game.