



# Washington State Gambling Commission

Protect the Public by Ensuring that Gambling is Legal and Honest

August 30, 2024

Sent via email to [tcox@galaxygaming.com](mailto:tcox@galaxygaming.com)

Tiffini Cox  
Galaxy Gaming  
6480 Cameron Street, Suite 305  
Las Vegas, NV 89118

Re: Double Action Blackjack - Submission #3177

Dear Tiffini Cox,

We have reviewed the changes made to your Double Action Blackjack game. Based on our review of the documentation we received from Galaxy Gaming, the Washington State Gambling Commission will approve the game under the conditions listed below:

- The game shall be played and operated under the terms and conditions set forth under the Double Action Blackjack game rules and are enclosed.

## **Commercial Card Rooms**

- Commercial card room operators seeking to operate this game must first submit their internal controls and receive approval from the Commission prior to implementing.
- Manufacturers and distributors of graphic layouts and/or any other equipment associated with the game must be licensed by the state prior to the sale of the equipment.

## **Tribal Casinos**

- Each Tribal Gaming Operation must request and obtain approval from their respective Tribal Gaming Agencies (TGA).
- Before TGA allows your game to operate, they will seek concurrence from our agency as well.
- In addition to your approved rules, the Tribal submission to us must include all supplemental information required by Tribal-State Compact Appendix A, Section 18.
- Manufacturers and distributors of graphic layouts and/or any other equipment associated with the game must be certified by the state and licensed by the Tribe prior to the sale of the equipment.

4565 7th Avenue SE  
Lacey, WA 98503  
[wsgc.wa.gov](http://wsgc.wa.gov)

PO Box 42400  
Olympia, WA 98504  
360-486-3440

901 N Monroe St Suite 240  
Spokane, WA 99201  
509-325-7900

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Any modifications to this game may affect this approval. If you have any questions on commercial implementation, please contact Brian Lane at (509) 387-7095. If you have any questions on Tribal implementation, please contact Kelly Main at (206) 423-4260.

Thank you for your cooperation and willingness to comply with the gambling laws of Washington State.

Respectfully,

Signed by:



571DAED735DA4F7...  
Jim Nicks

Assistant Director  
Enforcement Operations Division

Enclosures

cc: Tony Hughes, Special Agent in Charge, Regulation & Enforcement Unit  
Dan Wegenast, Special Agent in Charge, Tribal Gaming Unit  
Jess Lohse, Special Agent Supervisor, Regulation & Enforcement Unit  
Brian Lane, Special Agent, Regulation & Enforcement Unit  
Kelly Main, Special Agent Supervisor, Tribal Gaming Unit  
File

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# Double Action BLACKJACK

## Rules of Play *Washington*



**GALAXY GAMING**

**DISTINCTIVELY DIFFERENT**

6480 Cameron Street Suite 305 | Las Vegas, Nevada 89118 | (702) 939-3254 | FAX: (702) 939-3255

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## Game Description

“Double Action Blackjack” is standard house-banked blackjack but with optional house-banked bonus wagers. All rules pertaining to standard blackjack as posted on the WSGC’s website under “Authorized Games” remain the same and are not altered in this game. “Double Action Blackjack” can be played with 2, 4, 5, 6 or 8 standard 52-card decks.

Casino operators choose which bonus wagers they will offer, subject to any restrictions contained within these Rules of Play. Each bonus wager may be made at the player’s option and there is no effect on the primary game and no changes in player strategy. Minimum and maximum wagering limits are established by the casino operator in accordance with the limits set in WAC 230-15-040, WAC 230-15-140, or their specific regulatory body.

## Rules of Play

1. Players are required to place a Blackjack wager in order to play the game. Players may also place an optional *Double Action*, *2<sup>nd</sup> Action*, *Match Madness*, *Lucky Ladies*, *Bust Bonus*, *21+3 House* or *Progressive Jackpot* wager, and *Monster Match House* or *Progressive Jackpot* wager.
2. The dealer will deal the game according to standard Blackjack rules.
3. The dealer will then reconcile all primary and optional bonus wagers according to their evaluation criteria. Note that if a player has placed a *2<sup>nd</sup> Action* or *Match Madness* wager, their first two cards must be left on the table, even if the player has busted or has a Blackjack, to be used in the evaluation of the said bonus wagers.

## Equipment

This game will use the Galaxy Gaming owned Andromeda Bonus Jackpot System Series 3d or higher. Jackpot meter displays will not contain additional intelligence or functionality, including but not limited to network capability, wired or wireless.

If operators use an automatic shuffle machine, it must be a WSGC approved model, manufactured by a WSGC licensed manufacturer.

## Gambling Promotions

A gambling promotion may be added to any of the bonus wagers at the discretion of the casino operator and with the written consent of Galaxy Gaming.

## **Optional Bonus Wagers**

### *Double Action*

The player wins their Double Action wager if the combination of the player's first two cards and the dealer's face-up card match one of a group of predetermined events according to the corresponding payable in Appendix A.

### *2nd Action*

The player wins their 2nd Action wager if the combination of the player's first two cards and the dealer's face-down (hole) card match one of a group of predetermined events according to the corresponding payable in Appendix A. If the 2<sup>nd</sup> Action bonus wager is included, the Match Madness may not be used.

### *Match Madness*

The player wins their Match Madness wager if one or more of the three face-up cards (player's first two cards and dealer's up-card) match the rank of the dealer's hole card. Awards are paid according to the corresponding payable in Appendix B. If the Match Madness bonus wager is included, the 2nd Action may not be used. Match Madness cannot be played with 2 decks.

### *Lucky Ladies*

The player wins their Lucky Ladies wager if the player's first two cards have achieved a predetermined triggering event according to the corresponding payable in Appendix C (referred to as "First 2 Cards Equal 20" on the layout bet spot). The dealer's cards are sometimes used in combination with the player's cards to determine if additional prizes are awarded.

### *Bust Bonus*

The player wins their Bust Bonus wager if the dealer's hand is a "bust" and the player's hand does not bust with a point total of 30. This wager is placed after the initial round of cards have been dealt, but prior to the dealer revealing their face-down or "hole" card. Winning players are paid according to the dealer's initial face up card when matched to the corresponding payable in Appendix D.

## **House and Progressive Jackpots**

- Operators may choose to offer up to two jackpot game options on a layout using two independent wagering sensors and displaying two independent jackpot amounts
- Each jackpot sensor is considered a separate game
- Progressive Jackpots cannot be linked with House Jackpots
- All jackpots on a table must be of a single jackpot type (House or Progressive)
- Operators can only offer one jackpot game option per sensor

### *21+3 House Jackpot or Progressive Jackpot*

Players must make the standard blackjack wager in order to place the 21 + 3 House Jackpot or Progressive Jackpot wager. Players are paid against a payable if they are able to create a qualifying hand that uses the player's first two cards combined with the dealer's face-up card. Awards are paid according to the corresponding payable in Appendix E. A player must make their 21+3 House Jackpot or Progressive wager before any cards are dealt.

### *Monster Match House or Progressive Jackpot*

Players must make the standard blackjack wager in order to place the Monster Match House or Progressive Jackpot wager. Players win if their four-card hand, formed by the player's first two cards and the dealer's first two cards, achieves a winning event displayed on the corresponding payable in Appendix F. A player must make their Monster Match House Jackpot or Progressive wager before any cards are dealt.

### **House or Progressive Jackpot Definition**

If operated as a **House Jackpot**, the table display does not increment after each wager is placed. All House Jackpot displays must include the following language: "House Jackpot prizes are paid by the casino and are not components of any progressive prize contest. Player wagers do not accrue to any guaranteed player fund. The displayed House Jackpot prize may be modified or discontinued at any time without prior notice."

If operated as a **Progressive Jackpot**, the table display should increment after each wager is placed. Casino operators must follow the rules contained in WAC 230-15-680 through WAC 230-15-720. Prizes displayed are considered to be held in escrow by the casino operator who acts as the custodian of the funds for the benefit of the players. Operators offering progressive jackpots must: (1) Ensure specific wager limits on progressive wagers to ensure all funds are accounted for; and (2) Maintain and account for all funds collected for progressive jackpot games.

The operator's internal controls must define how the Jackpots are configured and how they are won and if operated as a bonus or a progressive game.

## APPENDIX A

### *Double Action and 2<sup>nd</sup> Action*

Triggering Event	2 Decks		
	PT-FLT-DABJ-DA-01	PT-FLT-DABJ-DA-02	PT-FLT-DABJ-DA-03
Straight Flush	55	50	20
3 of a Kind	25	25	10
Straight	6	6	5
Flush	4	3	4
Match	1	1	2

Triggering Event	4, 5, 6, 8 Decks	4, 5, 6, 8 Decks	4, 5, 6, 8 Decks	4, 5, 6, 8 Decks
	PT-FLT-DABJ-DA-04	PT-FLT-DABJ-DA-05	PT-FLT-DABJ-DA-06	PT-FLT-DABJ-DA-07
Suited 3 of a Kind	200	150	100	100
Straight Flush	50	50	50	45
3 of a Kind	21	20	20	20
Straight	6	6	6	6
Flush	3	3	3	3
Match	1	1	1	1

Triggering Event	4 Decks	4 Decks	5, 6, 8 Decks	5 Decks
	PT-FLT-DABJ-DA-08	PT-FLT-DABJ-DA-09	PT-FLT-DABJ-DA-10	PT-FLT-DABJ-DA-11
Suited 3 of a Kind	200	200	100	100
Straight Flush	45	40	50	50
3 of a Kind	20	20	20	10
Straight	6	6	6	6
Flush	3	3	2	3
Match	1	1	1	1

**Notes:**

1. All odds shown above are “to 1.”
2. Only the highest qualifying hand is paid.

## APPENDIX B

### *Match Madness*

Triggering Event	4, 5 Decks	
	PT-FLT- DABJ-DA-01	PT-FLT- DABJ-DA-02
Triple Suited (3 cards match hole card exactly)	1000	100
Triple Match (3 cards match hole card rank)	100	50
Double Match (2 cards match hole card rank)	20	10
Suited Match (1 card matches hole card exactly)	6	7
Unsuited Match (1 card matches hole card exactly)	1	2

Triggering Event	6, 8 Decks	
	PT-FLT- DABJ-DA-03	PT-FLT- DABJ-DA-04
Triple Suited (3 cards match hole card exactly)	1000	100
Triple Match (3 cards match hole card rank)	100	50
Double Match (2 cards match hole card rank)	20	10
Suited Match (1 card matches hole card exactly)	5	6
Unsuited Match (1 card matches hole card exactly)	1	2

**Notes:**

1. All odds shown above are “to 1.”
2. Only the highest qualifying hand is paid.



## Appendix C

### *Lucky Ladies*

Triggering Event	PT-FLT-LL-01	PT-FLT-LL-02	PT-FLT-LL-03	PT-FLT-LL-04
	2-8 Decks	4-8 Decks	6-8 Decks	2-8 Decks
Queen of Hearts Pair with Dealer Blackjack	1000	1000	1000	100
Queen of Hearts Pair	200	150	125	100
Matched 20	25	20	19	25
Suited 20	10	9	9	10
Any 20	4	4	4	3
Queen of Hearts	Lose	Lose	Lose	2
Any Queen	Lose	Lose	Lose	1

Triggering Event	PT-FLT-LL-05
	2-8 Decks
Queen of Hearts Pair with Dealer Blackjack	1000
Queen of Hearts Pair	100
Suited Pair of Queens	30
Suited Kings, Jacks, or 10's	20
Suited 20	9
Pair of Queens	6
Any 20	4

Triggering Event	PT-FLT-LL-06
	1 Deck
Pair of Queens with Dealer Blackjack	400
Pair of Queens	25
Paired 20 (2 10's, 2 Jacks or 2 Kings)	9
Suited 20	7
Any 20	3

**Notes:**

1. All pays are "to 1."
2. Only the highest qualifying hand is paid.
3. The *Paired 20* hand refers to a pair of Kings, pair of Jacks, or a pair of 10s.
4. The wager is referred to as "First 2 Cards Equal 20" on the layout bet spot.

## Appendix D

### *Bust Bonus*

PT-FLT-BB-01		
Dealer's Up Card	Dealer Busts Cards Off Suit	Dealer Busts Cards Suited
Ace	3	50
2	1	25
3	1	15
4	1	10
5	1	5
6	1	3
7	2	15
8	2	10
9	2	20
10	2	20
888	25	75

#### Notes:

1. All odds shown above are "to 1".
2. Only the highest qualifying hand is paid.
3. The "888" award is when the dealer has busted with three-eight value cards.
4. The "888 Suited" award is not applicable with 2 decks.
5. The player wins only if their hand does not result in a bust with a point total of 30.

## APPENDIX E

### 21+3 House and Progressive Jackpot Paytables

Hand	PT-BJS-213-01
3 Aces or 3 Kings (Suited)	100%
Three-of-a-Kind (Suited)	\$125
Straight Flush	\$25
Three-of-a-Kind	\$20
Straight	\$7
Flush	\$3

Hand	PT-BJS-213-02
3 Aces, 3 Kings, or 3 Queens (Suited)	100%
Three-of-a-Kind (Suited)	\$125
Straight Flush	\$25
Three-of-a-Kind	\$20
Straight	\$6
Flush	\$2

Hand	PT-BJS-213-03	PT-BJS-213-09	PT-BJS-213-11
3 Aces (Specific Suit)	-	100%	100%
3 Aces (Suited)	100%	\$2000	\$3000
Three-of-a-Kind (Suited)	\$125	\$150	\$200
Straight Flush	\$25	\$40	\$30
Three-of-a-Kind	\$20	\$20	\$20
Straight	\$7	\$5	\$10
Flush	\$3	\$3	-

**Notes:**

1. All pays are "for 1." The jackpot wager is not returned.
2. Only the highest qualifying hand is paid.
3. Prizes shown as a percentage mean the player receives that percentage of the corresponding displayed Jackpot. Percentage pays are the only payouts deducted from the jackpot meter
4. Prizes shown as a dollar amount mean the player receives a fixed dollar amount.
5. *Specific Suit* is the single suit chosen by the operator for the top payout line.
  - a. Ex: If the operator chooses Diamonds as the *Specific Suit*, the top payout line would be 3 Aces (Diamonds)
6. Only available on Blackjack games with 3 or more decks.
7. All settings and pays, listed in the above paytables, are based off a fixed \$1 wager. The operator may select a different fixed wager amount. If the Jackpot is configured with a different fixed wager amount, pays are multiplied accordingly and displayed on the TableVision image. It is also recommended that seed/reseed values are multiplied accordingly when operating a progressive jackpot.

## Appendix F

### *Monster Match House or Progressive Jackpot*

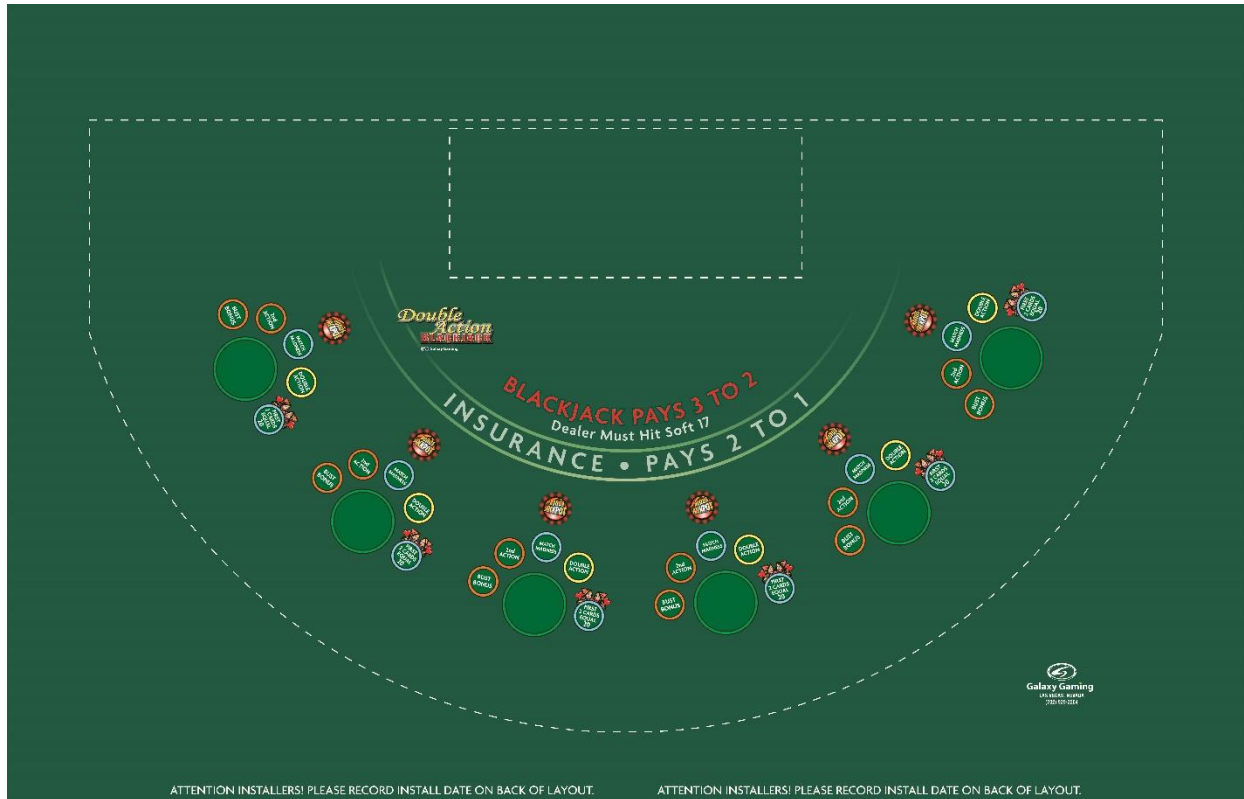
Triggering Event	PT-BJS-MM-01	PT-BJS-MM-01-08	PT-BJS-MM-02	PT-BJS-MM-03	PT-BJS-MM-04	PT-BJS-MM-05
Four-of-a-Kind (Suited)	100%	100%	100%	100%	100%	100%
Four-of-a-Kind (Same Color)	100%	100%	100%	10%	10%	10%
Four-of-a-Kind	\$200	\$200	\$200	\$200	\$300	\$200
Three-of-a-Kind (Same Color)	\$25	\$20	\$20	\$20	\$25	\$20
Three-of-a-Kind	\$10	\$10	\$12	\$10	\$10	\$10
Pair (Suited)	\$2	\$2	\$3	\$3	\$2	\$2

#### Notes

1. All pays are “for 1.” The jackpot wager is not returned.
2. Only the highest qualifying hand is paid.
3. Prizes shown as a percentage mean the player receives that percentage of the corresponding displayed Jackpot(s). Percentage pays are the only payouts deducted from the jackpot meter.
4. Prizes shown as a dollar amount mean the player receives a fixed dollar amount.
5. Only available on Blackjack games with 4 or more decks.
6. All settings and pays, listed in the above paytables, are based off a fixed \$1 wager. The operator may select a different fixed wager amount. If the Jackpot is configured with a different fixed wager amount, pays are multiplied accordingly and displayed on the TableVision image. It is also recommended that seed/reseed values are multiplied accordingly when operating a progressive jackpot.

# Appendix G

## Example Layouts



When two jackpot sensors are used.

