



STATE OF WASHINGTON
GAMBLING COMMISSION

"Protect the Public by Ensuring that Gambling is Legal and Honest"

June 14, 2023

Sent via email to rsantoriello@lnw.com

Renee Santoriello
Light and Wonder
6601 S. Bermuda Road
Las Vegas, NV 89119

RE: L&W GM Atlas Game Rule Update (multiple games) - Submission #3119

Dear Ms. Santoriello:

Light and Wonder amended multiple previously approved card games to include some of the following information:

- Added reference to the GM Atlas/Nexus Command II Progressive System.
- Added updated utility products.
- Updated name to Light and Wonder.

The amended games were as follows:

1	6-5-4 Poker	34	High Five Poker
2	6 Card Fortune Pai Gow	35	House Money – Dual Progressives
3	Bahama Bonus Blackjack	36	I Luv Suits Poker – Dual Progressives
4	Bet The Bust	37	King's Bounty
5	Bet The Set 21	38	King's Bounty – Dual Progressives
6	Bet The Set 21 Deluxe	39	Let It Ride, 3 Card Bonus – Cover All Bonus
7	Big Raise Hold'Em	40	Match Jack
8	Big Raise Stud Poker	41	Mississippi Stud – Cover All
9	Blackjack Switch	42	Pai Wow Bonus
10	Blazing 7's Progressive – Dealer's Up Card	43	Rabbit Hunter Stud Poker
11	Blazing 7's Progressive – Player Cards Only	44	Roll Your Own Blackjack
12	Caribbean Stud Poker	45	Royal Match 21 – Dual Progressives
13	Casino War	46	Royal Match 21 Deluxe
14	Cincinnati Seven Card Stud	47	Sharp Shooter – Tribal
15	Crazy 4 Poker - Coverall	48	Six Card Poker
16	Dakota Stud	49	Solitaire Stud

Ms. Santoriello

June 14, 2023

Page 2 of 3

17	DJ Wild Stud Poker - Coverall	50	Straight Edge Poker
18	Dragon Bonus	51	Super Fun 21
19	Dragon Bonus – Commission Free	52	Supreme 99
20	EZ Baccarat with Dragon Bonus	53	Texas Hold’Em Bonus
21	EZ Pai Gow	54	Three Card Baccarat
22	Face Up Pai Gow Poker – Dual Progressives	55	Three Card Draw Poker
23	Fast Action Hold’Em	56	Three Card Draw Poker, Pairs Plus
24	Field Gold 21	57	Three Card Poker
25	Flush Rush	58	Three Card Poker 6 Card Bonus – Face Up
26	Flushes Gone Wild	59	Three Card Poker Bonus – Face Up
27	Fortune 7 Baccarat	60	Three Card Poker Bonus - Tribal
28	Fortune Asia Poker	61	Three Card Poker Progressive – Cover All
29	Fortune Blackjack	62	TriLux Bonus – Dual Progressives
30	Fortune Pai Gow Poker Progressive	63	Triple Shot Rummy
31	Fortune San Lo Poker Progressive	64	Triple Shot Bonus
32	Four Card Poker	65	Ultimate Texas Hold’Em – Cover All
33	Free Bet Blackjack – Dual Progressives	66	Zappit Blackjack – Dual Progressives

We have reviewed the changes to the games noted above. Based on our review of the documentation we received from Light and Wonder, the Washington State Gambling Commission will approve the games under the conditions listed below:

- The games shall be played and operated under the terms and conditions set forth under the game rules you provided on May 5, 2023 and June 5, 2023 and are enclosed.

Commercial Card Rooms

- Commercial card room operators seeking to operate any of these games must first submit their internal controls and receive approval from the Commission prior to implementing.
- Manufacturers and distributors of graphic layouts and/or any other equipment associated with these games must be licensed by the state prior to the sale of the equipment.

Tribal Casinos

- Each Tribal Gaming Operation must request and obtain approval from their respective Tribal Gaming Agencies (TGA).
- Before TGA allows your games to operate, they will seek concurrence from our agency as well.

- In addition to your approved rules, the Tribal submission to us must include all supplemental information required by Tribal-State Compact Appendix A, Section 18.
- Manufacturers and distributors of graphic layouts and/or any other equipment associated with the game must be certified by the state and licensed by the Tribe prior to the sale of the equipment.

Any modifications to these games may affect this approval. If you have any questions on commercial implementation, please contact Jess Lohse at (206) 786-3530. If you have any questions on Tribal implementation, please contact Kelly Main at (206) 423-4260.

Thank you for your cooperation and willingness to comply with the gambling laws of Washington State.

Sincerely,

DocuSigned by:

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Gary Drumheller
Assistant Director
Enforcement and Operations Division

cc: Jim Nicks, Special Agent in Charge, Regulation Unit
Dan Wegenast, Special Agent in Charge, Tribal Gaming Unit
Jess Lohse, Special Agent, Regulation Unit
Brian Lane, Special Agent, Regulation Unit
Kelly Main, Special Agent Supervisor, Tribal Gaming Unit
File



RULES OF PLAY

1. High Five Poker is played with a 53-card deck that includes one Joker.
 - a. Casinos should set the ACE, iDeal shuffler or i-Deal Plus shuffler to “pai gow poker.” In this mode, the shuffler will dispense sets of seven cards.
2. The joker is used as an Ace, or to complete straights or flushes.
3. Players and the dealer each get seven cards to make their best five-card poker hand. Rankings below:

Five Aces
Royal Flush
Straight Flush
Four of a Kind
Full House
Flush
Straight
Three of a Kind
Two Pair
Pair
High Card

4. To start the game, players make an Ante bet to compete against the dealer. They may also make a Trips bet to compete against a bonus payable.

5. The dealer, working from his left to his right, will give each player and himself a set of seven cards. The dealer keeps his cards face down.
6. Once everyone has a set of cards, the dealer will press the green button on the shuffler, dispensing the remaining cards and shuffling the second deck.
7. Players now look at their hands and make a decision: Play or fold.
 - a. If the player folds, his Ante loses. His Trips bet would win if he had three of a kind or higher.
 - b. If the player plays, he makes a Play wager equal to his Ante.
8. Once all players act, the dealer reveals his cards and makes his best five-card poker hand.
9. The dealer will then work from his right to his left and reconcile all player bets left in action.
10. If the dealer has less than a pair of 6s, he does not qualify.
 - a. The player's Play bet pushes and the Ante wins 1 to 1.
 - b. Exception: If the player has a straight or better, the Play also wins 1 to 1.
 - c. The Trips bet wins if the player has three of a kind or better. See layout for odds.
11. If the dealer qualifies, he compares his hand to each player's.
 - a. If the dealer wins, the player's Play and Ante lose.
 - b. If the player wins, the Play and Ante win 1 to 1.
 - c. The Trips bet wins if the player has three of a kind or better. See layout for odds.
12. If the dealer and player tie, the Ante and Play bet push.
 - a. The Trips bet wins if the player has three of a kind or better. See layout for odds

Operators cannot allow wagering limits to exceed the authorized limits set out in WAC 230-15-040 and WAC 230-15-140.



Trips Payouts

Hand	APP-01	APP-02	APP-03
Five Aces	200 to 1	200 to 1	200 to 1
Royal Flush	100 to 1	100 to 1	100 to 1
Straight Flush	50 to 1	50 to 1	50 to 1
Four of a Kind	40 to 1	40 to 1	40 to 1
Full House (Aces Up)	20 to 1	25 to 1	15 to 1
Full House (Other)	7 to 1	7 to 1	7 to 1
Flush	4 to 1	4 to 1	4 to 1
Straight	2 to 1	2 to 1	2 to 1
Three of a Kind	1 to 1	1 to 1	1 to 1
House edge:	4.81%	2.62%	7.01%
Hit Frequency:	19.19%	19.19%	19.19%



ShuffleMaster
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Dealer Qualifies with a Pair of Sixes Or Better
 Dealer Always Qualifies Against a Player with a Straight or Better

STANDARD PAID

1st	100%
2nd	80%
3rd	60%
4th	40%
5th	20%
6th	10%
7th	5%
8th	2%
9th	1%
10th	0%

ShuffleMaster.com
 Play = Ante
 Joker is Semi-Wild



TRIPS PAYOUTS

Four Aces	1000
Four Kings	1000
Four Queens	1000
Four Jacks	1000
Four Tens	1000
Four Nines	1000
Four Eights	1000
Four Sevens	1000
Four Sixes	1000
Four Fives	1000
Four Fours	1000
Four Threes	1000
Four Twos	1000
Four Aces	1000
Four Kings	1000
Four Queens	1000
Four Jacks	1000
Four Tens	1000
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