



STATE OF WASHINGTON
GAMBLING COMMISSION

"Protect the Public by Ensuring that Gambling is Legal and Honest"

June 14, 2023

Sent via email to rsantoriello@lnw.com

Renee Santoriello
Light and Wonder
6601 S. Bermuda Road
Las Vegas, NV 89119

RE: L&W GM Atlas Game Rule Update (multiple games) - Submission #3119

Dear Ms. Santoriello:

Light and Wonder amended multiple previously approved card games to include some of the following information:

- Added reference to the GM Atlas/Nexus Command II Progressive System.
- Added updated utility products.
- Updated name to Light and Wonder.

The amended games were as follows:

1	6-5-4 Poker	34	High Five Poker
2	6 Card Fortune Pai Gow	35	House Money – Dual Progressives
3	Bahama Bonus Blackjack	36	I Luv Suits Poker – Dual Progressives
4	Bet The Bust	37	King's Bounty
5	Bet The Set 21	38	King's Bounty – Dual Progressives
6	Bet The Set 21 Deluxe	39	Let It Ride, 3 Card Bonus – Cover All Bonus
7	Big Raise Hold'Em	40	Match Jack
8	Big Raise Stud Poker	41	Mississippi Stud – Cover All
9	Blackjack Switch	42	Pai Wow Bonus
10	Blazing 7's Progressive – Dealer's Up Card	43	Rabbit Hunter Stud Poker
11	Blazing 7's Progressive – Player Cards Only	44	Roll Your Own Blackjack
12	Caribbean Stud Poker	45	Royal Match 21 – Dual Progressives
13	Casino War	46	Royal Match 21 Deluxe
14	Cincinnati Seven Card Stud	47	Sharp Shooter – Tribal
15	Crazy 4 Poker - Coverall	48	Six Card Poker
16	Dakota Stud	49	Solitaire Stud

Ms. Santoriello

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17	DJ Wild Stud Poker - Coverall	50	Straight Edge Poker
18	Dragon Bonus	51	Super Fun 21
19	Dragon Bonus – Commission Free	52	Supreme 99
20	EZ Baccarat with Dragon Bonus	53	Texas Hold’Em Bonus
21	EZ Pai Gow	54	Three Card Baccarat
22	Face Up Pai Gow Poker – Dual Progressives	55	Three Card Draw Poker
23	Fast Action Hold’Em	56	Three Card Draw Poker, Pairs Plus
24	Field Gold 21	57	Three Card Poker
25	Flush Rush	58	Three Card Poker 6 Card Bonus – Face Up
26	Flushes Gone Wild	59	Three Card Poker Bonus – Face Up
27	Fortune 7 Baccarat	60	Three Card Poker Bonus - Tribal
28	Fortune Asia Poker	61	Three Card Poker Progressive – Cover All
29	Fortune Blackjack	62	TriLux Bonus – Dual Progressives
30	Fortune Pai Gow Poker Progressive	63	Triple Shot Rummy
31	Fortune San Lo Poker Progressive	64	Triple Shot Bonus
32	Four Card Poker	65	Ultimate Texas Hold’Em – Cover All
33	Free Bet Blackjack – Dual Progressives	66	Zappit Blackjack – Dual Progressives

We have reviewed the changes to the games noted above. Based on our review of the documentation we received from Light and Wonder, the Washington State Gambling Commission will approve the games under the conditions listed below:

- The games shall be played and operated under the terms and conditions set forth under the game rules you provided on May 5, 2023 and June 5, 2023 and are enclosed.

Commercial Card Rooms

- Commercial card room operators seeking to operate any of these games must first submit their internal controls and receive approval from the Commission prior to implementing.
- Manufacturers and distributors of graphic layouts and/or any other equipment associated with these games must be licensed by the state prior to the sale of the equipment.

Tribal Casinos

- Each Tribal Gaming Operation must request and obtain approval from their respective Tribal Gaming Agencies (TGA).
- Before TGA allows your games to operate, they will seek concurrence from our agency as well.

- In addition to your approved rules, the Tribal submission to us must include all supplemental information required by Tribal-State Compact Appendix A, Section 18.
- Manufacturers and distributors of graphic layouts and/or any other equipment associated with the game must be certified by the state and licensed by the Tribe prior to the sale of the equipment.

Any modifications to these games may affect this approval. If you have any questions on commercial implementation, please contact Jess Lohse at (206) 786-3530. If you have any questions on Tribal implementation, please contact Kelly Main at (206) 423-4260.

Thank you for your cooperation and willingness to comply with the gambling laws of Washington State.

Sincerely,

DocuSigned by:

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Gary Drumheller
Assistant Director
Enforcement and Operations Division

cc: Jim Nicks, Special Agent in Charge, Regulation Unit
Dan Wegenast, Special Agent in Charge, Tribal Gaming Unit
Jess Lohse, Special Agent, Regulation Unit
Brian Lane, Special Agent, Regulation Unit
Kelly Main, Special Agent Supervisor, Tribal Gaming Unit
File

THREE CARD POKER® RULES

Three Card Poker uses a standard 52-card deck. There are three ways to play. The game allows the player to wager against the dealer, to wager only on the value of his own hand, or to wager both against the dealer and on the value of his own hand. The game must be used with a shuffler produced by Light and Wonder.

Ranking of Hands

The ranking of the hands in Three Card Poker differs from traditional poker hands. In Three Card Poker, a STRAIGHT beats a FLUSH. Cards are ranked from highest to lowest as follows.

STRAIGHT FLUSH
THREE OF A KIND
STRAIGHT
FLUSH
PAIR

If a hand does not contain a pair or better, the hand that contains the highest ranking card(s) wins. Ace is high except in 3-2-Ace sequence.

Three Ways To Play

(1) Playing Against the Dealer - ANTE WAGER

The object when playing against the dealer is to get a three card poker hand with a value higher than the dealer's qualifying hand of a Queen or better. Players place an ANTE wager. After looking at their three card poker hand, players may fold or, if they believe their hand is high enough to beat the dealer's hand, they will place an amount EQUAL to the ANTE on the PLAY spot.

Playing Against the Dealer

- | | |
|---|--|
| • Player folds | LOSE |
| • When dealer does not play | PLAY is a PUSH
ANTE wins 1 to 1 |
| • When dealer plays and player's hand beats dealer's hand | PLAY wins 1 to 1
ANTE wins 1 to 1 |
| • When dealer plays and dealer's hand beats player's hand | PLAY is a loss
ANTE is a loss |

The ANTE BONUS is paid when a player is dealt one of the three highest ranking hands in the game. **The ANTE BONUS is paid regardless of the dealer's hand.**

(2) *Playing the Hand Value - PAIR PLUS*

The object of betting the PAIR PLUS wager is to receive a pair or better. If the player's hand contains a pair or better the player wins the PAIR PLUS wager. **Players receive PAIR PLUS payouts regardless of the dealer's hand.**

PAIR PLUS payouts are attached.

(3) *Playing Both - PAIR PLUS and ANTE*

When a player bets both the PAIR PLUS and the ANTE (including PLAY), he is playing against two separate paytables with two different criteria for payouts. In playing the ANTE wager, the object is to get a three-card poker hand that beats the dealer's qualifying hand of Queen or better. In playing the PAIR PLUS wager, the object is to receive a pair or better. **The ANTE and PAIR PLUS wagers do not have to be the same amount. Players receive the PAIR PLUS payouts regardless of the dealer's hand.** Players can wager anywhere from the table minimum to the maximum allowed bet on either spot. However, the PLAY wager must always equal the ANTE wager.

If the player has made the ANTE wager and the PAIR PLUS wager, he must make the PLAY wager or will forfeit both the ANTE and PAIR PLUS wagers.

*** Side bets between players are prohibited.**

Three Card Poker
Paytable Summary

Paytable Designator Description	TCP-01 A/A		TCP-02 A/B		TCP-03 B/A		TCP-04 B/B	
	Ante A	Pair Plus A	Ante A	Pair Plus B	Ante B	Pair Plus A	Ante B	Pair Plus B
OUTCOME	Ante Bonus Paytable	Pair Plus Paytable	Ante Bonus Paytable	Pair Plus Paytable	Ante Bonus Paytable	Pair Plus Paytable	Ante Bonus Paytable	Pair Plus Paytable
Straight Flush	5	40	5	40	5	40	5	40
Three of a Kind	4	30	4	25	3	30	3	25
Straight	1	6	1	6	1	6	1	6
Flush		4		4		4		4
Pair		1		1		1		1
Par per Ante	3.37%		3.37%		3.61%		3.61%	

Paytable Designator Description	TCP-05 C/A		TCP-06 C/B		TCP-07 A/C		TCP-08 B/C	
	Ante C	Pair Plus A	Ante C	Pair Plus B	Ante A	Pair Plus C	Ante B	Pair Plus C
OUTCOME	Ante Bonus Paytable	Pair Plus Paytable	Ante Bonus Paytable	Pair Plus Paytable	Ante Bonus Paytable	Pair Plus Paytable	Ante Bonus Paytable	Pair Plus Paytable
Straight Flush	4	40	4	40	5	40	5	40
Three of a Kind	3	30	3	25	4	30	3	30
Straight	1	6	1	6	1	5	1	5
Flush		4		4		4		4
Pair		1		1		1		1
Par per Ante	3.83%		3.83%		3.37%		3.61%	

Paytable Designator Description	TCP-09 C/C		TCP-10 A/D		TCP-11 B/D		TCP-12 C/D	
	Ante C	Pair Plus C	Ante A	Pair Plus D	Ante B	Pair Plus D	Ante C	Pair Plus D
OUTCOME	Ante Bonus Paytable	Pair Plus Paytable	Ante Bonus Paytable	Pair Plus Paytable	Ante Bonus Paytable	Pair Plus Paytable	Ante Bonus Paytable	Pair Plus Paytable
Straight Flush	4	40	5	40	5	40	4	40
Three of a Kind	3	30	4	30	3	30	3	30
Straight	1	5	1	6	1	6	1	6
Flush		4		3		3		3
Pair		1		1		1		1
Par per Ante	3.83%		3.37%		3.61%		3.83%	



RULES OF PLAY:

1. Three Card Poker Bonus features an optional bonus side bet.
2. The bet considers the best hand possible among each individual player's cards.
3. Paytables (with Envy Bonuses) offered are shown below:

Hand	TCPB-03E	TCPB-04E	Envy (both paytables)
AKQ Spades	4,000 to 1	3,000 to 1	\$100
AKQ Suited	1,000 to 1	1,000 to 1	\$25
Straight Flush	100 to 1	50 to 1	\$5
Three of a Kind	75 to 1	40 to 1	
Straight	n/a	6 to 1	
House advantage	19.59%	19.50%	
Hit frequency	0.45%	3.71%	

4. Paytables (with no Envy Bonuses) offered are shown below:

Hand	TCPB-01	TCPB-02
AKQ Spades	4,000 to 1	4,000 to 1
AKQ Suited	1,000 to 1	1,000 to 1
Straight Flush	125 to 1	60 to 1
Three of a Kind	100 to 1	40 to 1
Straight	n/a	7 to 1
House advantage	19.46%	20.45%
Hit frequency	0.45%	3.71%

5. Light and Wonder recommends a \$1 bonus wager.
6. To begin each round, players must make their standard wagers and, if they like, the bonus wager.
7. The dealer will place an “Envy” lammer next to each player’s bonus bet.
8. The dealer then follows house procedures for dealing the regular game.
9. Bonus payouts:
 - a. If the player’s hand qualifies for bonus payouts, the dealer pays him according to the posted payable. If the player’s hand doesn’t qualify for payouts, the dealer removes the cards. The Envy button will remain at the player’s position until all bonus side bets are reconciled.
10. Envy Bonuses (as applicable):
 - b. If a player’s hand triggers an Envy payout, the dealer will leave it face-up on the layout; otherwise, the dealer will lock up the cards. The dealer will then move on to the next player.
 - c. The dealer pays any Envy Bonuses at the end of the round. If at least one player has a straight flush or higher, all players that made the bonus bet win. See appropriate payable for Envy Bonus payouts.
 - d. **A player cannot win Envy Bonuses for his own hand or the dealer’s hand.**
 - e. If more than one Envy Bonus hand occurs during a single round, players that made the bet receive multiple Envy payouts.