January 10, 2023
Sent via email to tcox@galaxygaming.com

Tiffini Cox<br>Galaxy Gaming<br>6480 Cameron Street, Suite 305<br>Las Vegas, NV 89118

RE: Supreme Pai Gow, Submission \#3086
Dear Tiffini Cox:

Thank you for requesting approval to market the card game Supreme Pai Gow to Washington State commercial card rooms and Tribal casinos. Based on our review of the documentation we received from Galaxy Gaming, the Washington State Gambling Commission will approve the game under the conditions listed below:

- The game shall be played and operated under the terms and conditions set forth under the Supreme Pai Gow rules of play you provided and are enclosed.


## Commercial Card Rooms

- Commercial card room operators seeking to operate this game must first submit their internal controls and receive approval from the Commission prior to implementing.
- Manufacturers and distributors of graphic layouts and/or any other equipment associated with the game must be licensed by the state prior to the sale of the equipment.


## Tribal Casinos

- Each Tribal Gaming Operation must request and obtain approval from their respective Tribal Gaming Agencies (TGA).
- Before TGA allows your game to operate, they will seek concurrence from our agency as well.
- In addition to your approved rules, the Tribal submission to us must include all supplemental information required by Tribal-State Compact Appendix A, Section 18.


## Tiffini Cox

January 10, 2023
Page 2 of 2

- Manufacturers and distributors of graphic layouts and/or any other equipment associated with the game must be certified by the state and licensed by the Tribe prior to the sale of the equipment.

Furthermore, any modifications to this game may affect this approval. Contact the Commission should you contemplate modifications. If you have any questions on commercial implementation, please contact Brian Lane at (509) 387-7095. If you have any questions on Tribal implementation, please contact Kelly Main at (206) 423-4260.

Thank you for your cooperation and willingness to comply with the gambling laws of Washington State.

Sincerely,


Gary Drumheller
Interim Assistant Director
Licensing, Regulation, and Enforcement Division

## Enclosure

cc: Jim Nicks, Special Agent in Charge, Regulation Unit Dan Wegenast, Special Agent in Charge, Tribal Gaming Unit Kelly Main, Special Agent Supervisor, Tribal Gaming Unit Jess Lohse, Special Agent, Regulation Unit Brian Lane, Special Agent, Regulation Unit File


## Rules of Play

Washington

## G

## GALAXY GAMING

DISTINCTIVELY DIFFERENT

6480 Cameron Street Suite 305 | Las Vegas, Nevada 89118 | (702) 939-3254 | FAX: (702) 939-3255
www.galaxygaming.com

## Game Description

Supreme Pai Gow is a commission-free, house-banked Pai Gow poker-based game using a standard 52 -card deck and a Joker. The object of the game is for the players to beat the dealer with both their 2card low hand and their 5-card high hand. In Supreme Pai Gow, the dealer starts with eight cards to create their best 2-card low hand and 5-card high hand, however, players may raise up to $4 x$ their Ante wager, and the Ante wager WINS ON PUSHES. Rules pertaining to standard Pai Gow Poker, stated in the approved rules of play posted on the WSGC website under "Authorized Games" are followed, except for those listed in these rules of play. Supreme Pai Gow also contains optional bonus wagers that are not dependent on the base game's outcome.

Casino operators choose which bonus wagers they will offer, subject to any restrictions contained within these Rules of Play. Each bonus wager may be made at the player's option and there is no effect on the primary game and no changes in player strategy. Minimum and maximum wagering limits are established by the casino operator in accordance with the limits set in WAC 230-15-040, WAC 230-15-140, or their specific regulatory body.

## Rules of Play

1. To begin each round, each player must place an Ante wager and may place any of the available optional bonus and/or progressive wagers.
2. After all wagers are placed, each player is dealt four cards and the dealer is dealt eight cards. All cards being dealt face-down.
3. After examining their four cards, each player must decide to either:
a. Play, by placing a Raise wager equal to 1 x to 4 x their Ante wager. Raise wagers may not exceed maximum wagering limits.
b. Fold, and lose their Ante wager.
4. Each player that has placed a Raise wager will now receive their three remaining cards.
a. Players that have placed any optional bonus wager requiring their 7-card hand must be dealt their remaining three cards, regardless of whether they choose to raise or fold.
5. Each player must set a 2-card low hand and a 5-card high hand and place them in their designated spots on the layout. If the low hand is incorrectly set to be of greater value than the high hand, the hand is a foul and settled in accordance with house procedure.
6. Once all players have set their hands, the dealer will reveal their eight cards and set their 5-card high hand and 2-card low hand, according to the House Way, and slant the unused card (or otherwise place it in a designated spot on the layout).
a. Note that the dealer will always have one remaining/unused card, aka the $8^{\text {th }}$ card.
b. If the Dealer's $8^{\text {th }}$ Card optional bonus wager is configured, the $8^{\text {th }}$ card is used to evaluate said bonus wager.
7. Each player's hands are compared to the dealer's respective hands and the Ante and Raise wagers are reconciled as follows:
a. If both the player's hands are higher than the dealer's respective hands, the Ante and Raise wagers win and are paid 1 to 1.
b. If both the player's hands are lower than or tie the dealer's respective hands, the Ante and Raise wagers lose.
c. If one of the player's hands is higher than the dealer's respective hand and the other hand is lower than or ties the dealer's respective hand, the Ante wager wins and is paid 1 to 1 and the Raise wager pushes.
8. Regardless of the outcome of the Ante and Raise wagers, each player that has made a Raise wager is eligible to receive an Ante Royalty pay based on their 7-card hand, according to the corresponding paytable in Appendix A.
9. The dealer reconciles all optional bonus wagers.

## Equipment

This game will use the Galaxy Gaming owned Andromeda Bonus Jackpot System Series 3d or higher. Jackpot meter displays will not contain additional intelligence or functionality, including but not limited to network capability, wired or wireless.

If operators use an automatic shuffle machine, it must be a WSGC approved model, manufactured by a WSGC licensed manufacturer.

## Gambling Promotions

A gambling promotion may be added to any of the bonus wagers at the discretion of the casino operator and with the written consent of Galaxy Gaming.

## Optional Bonus Wagers

## Pai Gow Insurance (Felt)

Players win if their 7-card hand is a Pai Gow and are paid based on the corresponding paytable in Appendix B.

## Emperor's Treasure (with Envy Bonus)

Players win if their 7-card hand achieves a winning event based on the corresponding paytable in Appendix C. Emperor's Treasure includes a bonus feature called Envy Bonus.

## Envy Bonus

To qualify for an Envy Bonus prize, the player must place an Emperor's Treasure wager of $\$ 5$ or more per hand. A player's hand is awarded an Envy Bonus prize when another player's hand, at the same table, achieves a triggering event listed on the corresponding Emperor's Treasure paytable. A player may be permitted to play more than one hand. If a player is playing more than one hand, then one of their hands may be used as the winning triggering event for the other hand. The player's hand that achieves the Emperor's Treasure triggering event is not awarded both an Emperor's Treasure prize and an Envy Bonus. This hand is only awarded the Emperor's Treasure prize.

## 7-Card Bonus

Players win if their 7-card hand achieves a winning event based on the corresponding paytable in Appendix D.

## Dealer's $8^{\text {th }}$ Card

Three separate optional wagers, based on the value of the dealer's unused $8^{\text {th }}$ card, that are paid according to the corresponding paytable in Appendix E.

## House and Progressive Jackpots

- Operators may choose to offer up to two jackpot game options on a layout using two independent wagering sensors and displaying two independent jackpot amounts
- Each jackpot sensor is considered a separate game
- Progressive Jackpots cannot be linked with House Jackpots
- All jackpots on a table must be of a single jackpot type (House or Progressive)
- Operators can only offer one jackpot game option per sensor

Pai Gow Insurance House or Progressive Jackpot
Players win if their 7-card hand is a Queen High Pai Gow or less and is paid based on the corresponding paytable in Appendix F.

## Emperor's Treasure House or Progressive Jackpot

Players win if their 7-card hand achieves a winning event based on the corresponding paytable in Appendix G.

## House or Progressive Jackpot Definition

If operated as a House Jackpot (also called a Bonus Jackpot), the table display does not increment after each wager is placed. All House Jackpot displays must include the following language: "House Jackpot prizes are paid by the casino and are not components of any progressive prize contest. Player wagers do not accrue to any guaranteed player fund. The displayed House Jackpot prize may be modified or discontinued at any time without prior notice."

If operated as a Progressive Jackpot, the table display should increment after each wager is placed. Casino operators must follow the rules contained in WAC 230-15-680 through WAC 230-15-720. Prizes displayed are considered to be held in escrow by the casino operator who acts as the custodian of the funds for the benefit of the players. Operators offering progressive jackpots must: (1) Ensure specific wager limits on progressive wagers to ensure all funds are accounted for; and (2) Maintain and account for all funds collected for progressive jackpot games.

The operator's internal controls must define how the Jackpots are configured and how they are won and if operated as a house or a progressive game.

## Appendix A

## Ante Royalty

| Hand | PT-FLT- <br> AR-01 | PT-FLT- <br> AR-02 | PT-FLT- <br> AR-03 | PT-FLT- <br> AR-04 | PT-FLT- <br> AR-05 |
| :--- | ---: | ---: | ---: | ---: | ---: |
|  | 100 | 50 | 100 | 100 | 100 |
| 5-Card Royal Flush | 50 | 25 | 30 | 25 | 25 |
| 5-Card Straight Flush | 15 | 15 | 15 | 10 | 10 |
| Four-of-a-Kind | 5 | 5 | 4 | 5 | 4 |

## Notes

1. All pays are "to 1 ," relative to the Ante wager.
2. All players that have made a Raise wager are eligible to receive an Ante Royalty pay based on their qualifying 7-card hand, regardless of the Ante and Raise outcomes and in addition to any applicable Ante and Raise pays.
3. Only the highest qualifying hand is paid.

## Appendix B

## Pai Gow Insurance

| Hand (Pai Gow) | PT-FLT- <br> EC-PGI-01 | PT-FLT- <br> EC-PGI-02 | PT-FLT- <br> EC-PGI-03 | PT-FLT- <br> EC-PGI-04 | PT-FLT- <br> EC-PGI-05 |
| ---: | ---: | ---: | ---: | ---: | ---: | ---: |
| 9-High | 400 | 250 | 100 | 100 | 100 |
| 10-High | 40 | 75 | 50 | 25 | 25 |
| Jack-High | 20 | 25 | 25 | 15 | 15 |
| Queen-High | 5 | 5 | 10 | 6 | 7 |
| King-High | 3 | 3 | 5 | 5 | 5 |
| Ace-High | 2 | 2 | 1 | 3 | 3 |

## Notes

1. All pays are "to 1. ."
2. Only the highest qualifying hand is paid.
3. Ace is always considered high, and the Joker is always considered an Ace.
4. Hands containing a Straight or a Flush do not qualify for a Pai Gow Insurance payout.

## Appendix C

## Emperor＇s Treasure

| Hand | PT－FLT－EC－ET－E01 |  | PT－FLT－EC－ET－E02 |  | PT－FLT－EC－ET－E03 |  |
| :--- | :---: | :---: | :---: | :---: | :---: | :---: |
|  | Pays | Envy | Pays | Envy | Pays | Envy |
| 7－Card Straight Flush（No Joker） | 5,000 | $\$ 1,000$ | 8,000 | $\$ 5,000$ | 5,000 | $\$ 3,000$ |
| Royal Flush w／A－K Suited | 1,000 | $\$ 250$ | 2,000 | $\$ 1,000$ | 2,000 | $\$ 1,000$ |
| 7－Card Straight Flush w／Joker | 750 | $\$ 100$ | 1,000 | $\$ 500$ | 1,000 | $\$ 500$ |
| 5 Aces | 250 | $\$ 50$ | 400 | $\$ 250$ | 400 | $\$ 250$ |
| Royal Flush | 100 | $\$ 25$ | 150 | $\$ 50$ | 150 | $\$ 50$ |
| Straight Flush | 50 | $\$ 10$ | 50 | $\$ 20$ | 50 | $\$ 20$ |
| 4－of－a－Kind | 20 | $\$ 5$ | 25 | $\$ 5$ | 25 | $\$ 5$ |
| Full House | 5 | - | 5 | - | 5 | - |
| Flush | 4 | - | 4 | - | 4 | - |
| 3－of－a－Kind | 3 | - | 3 | - | 3 | - |
| Straight | 2 | - | 2 | - | 2 | - |
| 3 Pair | $P u s h$ | - | - | - | - | - |


| Hand | PT－FLT－EC－ET－E04 |  | PT－FLT－EC－ET－E09 |  | PT－FLT－EC－ET－E06 |  |
| :--- | :---: | :---: | :---: | :---: | :---: | :---: |
|  | Pays | Envy | Pays | Envy | Pays | Envy |
| 7－Card Straight Flush（No Joker） | 2,500 | $\$ 1,000$ | 5,000 | $\$ 2,500$ | 5,000 | $\$ 2,500$ |
| Royal Flush w／A－K Suited | 1,000 | $\$ 750$ | 1,000 | $\$ 500$ | 2,000 | $\$ 500$ |
| 7－Card Straight Flush w／Joker | 750 | $\$ 250$ | 500 | $\$ 250$ | 1,000 | $\$ 250$ |
| 5 Aces | 250 | $\$ 100$ | 300 | $\$ 150$ | 400 | $\$ 150$ |
| Royal Flush | 125 | $\$ 50$ | 110 | $\$ 55$ | 150 | $\$ 55$ |
| Straight Flush | 50 | $\$ 20$ | 45 | $\$ 25$ | 50 | $\$ 25$ |
| 4－of－a－Kind | 25 | $\$ 5$ | 25 | $\$ 6$ | 25 | $\$ 6$ |
| Full House | 5 | - | 5 | - | 5 | - |
| Flush | 4 | - | 4 | - | 4 | - |
| 3－of－a－Kind | 3 | - | 3 | - | 3 | - |
| Straight | 2 | - | 2 | - | 2 | - |
| 3 Pair | - | - | - | - | - | - |

## Notes

1．All pays are＂to 1＂except for the Envy Bonus，which are fixed pays．
2．Only the highest qualifying hand is paid．
3．The Ace／King Suited combination cannot include the Joker．However，the 5－card Royal Flush may include the Joker （e．g．Joker－K QマJマ10ャ－A』K\＆）．

## Appendix D

7-Card Bonus

| Hand | $\begin{aligned} & \hline \text { PT-FLT- } \\ & \text { 7CB-01 } \end{aligned}$ | $\begin{aligned} & \text { PT-FLT- } \\ & \text { 7CB-02 } \end{aligned}$ | $\begin{aligned} & \hline \text { PT-FLT- } \\ & \text { 7CB-03 } \end{aligned}$ | $\begin{aligned} & \hline \text { PT-FLT- } \\ & \text { 7CB-04 } \end{aligned}$ | $\begin{aligned} & \hline \text { PT-FLT- } \\ & \text { 7CB-05 } \end{aligned}$ | $\begin{aligned} & \text { PT-FLT- } \\ & \text { 7CB-06 } \end{aligned}$ |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 7-Card Straight Flush, No Joker | 5,000 | 5,000 | 5,000 | - | - | - |
| 7-Card Straight Flush w/Joker | 1,000 | 1,000 | 1,000 | - | - |  |
| 5 Aces | 500 | 500 | 500 | 500 | 500 | 500 |
| 5-Card Royal Flush | 150 | 200 | 150 | 150 | 200 | 150 |
| 5-Card Straight Flush | 25 | 25 | 25 | 30 | 25 | 25 |
| Four-of-a-Kind | 15 | 10 | 10 | 15 | 10 | 10 |
| Full House | 2 | 2 | 2 | 2 | 2 | 2 |
| 5-Card Flush | 1 | 1 | 1 | 1 | 1 | 1 |
| 3-of-a-Kind | 1 | 1 | 1 | 1 | 1 | 1 |
| 5-Card Straight | 1 | 1 | 1 | 1 | 1 | 1 |
| Two Pair | 1 | 1 | 1 | 1 | 1 | 1 |

## Notes

1. All pays are "to 1."
2. Only the highest qualifying hand is paid.

## Appendix E

## Dealer's $8^{\text {th }}$ Card

| Dealer's $8^{\text {th }}$ Card |  | $\begin{aligned} & \text { PT-FLT- } \\ & \text { D8C1-01 } \end{aligned}$ | $\begin{aligned} & \text { PT-FLT- } \\ & \text { D8C1-02 } \end{aligned}$ | $\begin{aligned} & \text { PT-FLT- } \\ & \text { D8C1-03 } \end{aligned}$ |
| :---: | :---: | :---: | :---: | :---: |
| 3 or 10* |  | 3 | 3 | 3 |
| 2 or $4^{*}$ |  | 1 | 1 | 1 |
| Field* | Joker | 100 | 100 | 50 |
|  | Ace | 15 | 15 | 15 |
|  | King | 10 | 10 | 10 |
|  | Queen | 5 | 5 | 5 |
|  | Jack | 3 | 3 | 3 |
|  | 5-9 | 2 | 2 | 2 |


| Dealer's $8^{\text {th }}$ Card |  | $\begin{aligned} & \text { PT-FLT- } \\ & \text { D8C2-01 } \end{aligned}$ | $\begin{aligned} & \text { PT-FLT- } \\ & \text { D8C2-02 } \end{aligned}$ |
| :---: | :---: | :---: | :---: |
| 3 or 10* |  | 3 | 3 |
| 2,5 or $7^{*}$ |  | 1 | 1 |
| Field* | Joker | 100 | 50 |
|  | Ace | 25 | 25 |
|  | King | 10 | 10 |
|  | Jack - Queen | 5 | 5 |
|  | 8-9 | 3 | 3 |
|  | 6 | 2 | 2 |
|  | 4 | 1 | 1 |

## Notes

1. All pays are "to 1. "
2. Only the highest qualifying hand is paid.
3. *Each asterisked item represents a separate wager. Players may wager on any combination of the three.

## Appendix F

## Pai Gow Insurance House or Progressive Jackpot

| Hand (Pai Gow) | PT-BJS- <br> EC-PGI-01 | PT-BJS- <br> EC-PGI-02 | PT-BJS- <br> EC-PGI-03 | PT-BJS- <br> EC-PGI-04 | PT-BJS- <br> EC-PGI-05 |
| :--- | ---: | ---: | ---: | ---: | ---: |
| 9-High (Same Color) | $100 \%$ | $100 \%$ | $100 \%$ | $100 \%$ | $100 \%$ |
| 9-High | $10 \%$ | $10 \%$ | $\$ 250$ | $\$ 500$ | $\$ 1000$ |
| 10-High | $\$ 125$ | $\$ 100$ | $\$ 125$ | $\$ 125$ | $\$ 100$ |
| Jack-High | $\$ 30$ | $\$ 25$ | $\$ 30$ | $\$ 25$ | $\$ 25$ |
| Queen-High | $\$ 7$ | $\$ 10$ | $\$ 7$ | $\$ 5$ | $\$ 5$ |

## Notes

1. All pays are "for 1 ." The jackpot wager is not returned.
2. Only the highest qualifying hand is paid.
3. Prizes shown as a percentage mean the player receives that percentage of the corresponding displayed Jackpot. Percentage pays are the only payouts deducted from the jackpot meter.
4. Prizes shown as a dollar amount mean the player receives a fixed dollar amount.
5. All settings and pays, listed in the above paytables, are based off a fixed $\$ 1$ wager. The operator may select a different fixed wager amount. If the Jackpot is configured with a different fixed wager amount, pays are multiplied accordingly and displayed on the TableVision image. It is also recommended that seed/reseed values are multiplied accordingly when operating a progressive jackpot.

## Appendix G

Emperor's Treasure House or Progressive Jackpot

| Hand | PT-BJS- <br> EC-ET-05 |
| :--- | ---: |
| Royal Flush (No Joker) | $100 \%$ |
| Royal Flush | $\$ 325$ |
| Straight Flush | $\$ 75$ |
| 4-of-a-Kind | $\$ 50$ |
| 3 Pair | $\$ 7$ |
| Full House | $\$ 5$ |


| Hand | PT-BJS- <br> EC-ET-13 | PT-BJS- <br> EC-ET-09 | PT-BJS- <br> EC-ET-11 | PT-BJS- <br> EC-ET-17 | PT-BJS- <br> EC-ET-21 |
| :--- | ---: | ---: | ---: | ---: | ---: | ---: |
| 7-Card Straight Flush (No Joker) | $100 \%$ | $100 \%$ | $100 \%$ | $100 \%$ | $100 \%$ |
| Royal Flush w/ A-K Suited (see Note 3) | $50 \%$ | $50 \%$ | $100 \%$ | $100 \%$ | $100 \%$ |
| 7-Card Straight Flush w/ Joker | $25 \%$ | $10 \%$ | $100 \%$ | $100 \%$ | $100 \%$ |
| 5 Aces | $\$ 2,500$ | $\$ 2,500$ | $\$ 2,500$ | $100 \%$ | $100 \%$ |
| Royal Flush | $\$ 200$ | $\$ 200$ | $\$ 200$ | $\$ 200$ | $\$ 325$ |
| Straight Flush | $\$ 100$ | $\$ 100$ | $\$ 100$ | $\$ 100$ | $\$ 75$ |
| 4-of-a-Kind | $\$ 75$ | $\$ 75$ | $\$ 75$ | $\$ 75$ | $\$ 50$ |
| Full House | $\$ 6$ | $\$ 6$ | $\$ 6$ | $\$ 6$ | $\$ 5$ |


| Hand | PT-BJS- <br> EC-ET-12 | PT-BJS- <br> EC-ET-10 | PT-BJS- <br> EC-ET-22 | PT-BJS- <br> EC-ET-14 | PT-BJS- <br> EC-ET-19 | PT-BJS- <br> EC-ET-16 |
| :--- | ---: | ---: | ---: | ---: | ---: | ---: |
| 7-Card Straight Flush (No Joker) | $100 \%$ | $100 \%$ | $100 \%$ | $100 \%$ | $100 \%$ | $100 \%$ |
| Royal Flush w/ A-K Suited (see Note 3) | $50 \%$ | $50 \%$ | $50 \%$ | $50 \%$ | $50 \%$ | $100 \%$ |
| 7-Card Straight Flush w/ Joker | $25 \%$ | $10 \%$ | $25 \%$ | $25 \%$ | $25 \%$ | $100 \%$ |
| 5 Aces | $\$ 1,500$ | $\$ 2,500$ | $\$ 2,500$ | $\$ 1,500$ | $\$ 2,500$ | $\$ 2,500$ |
| Royal Flush | $\$ 200$ | $\$ 200$ | $\$ 200$ | $\$ 200$ | $\$ 200$ | $\$ 200$ |
| Straight Flush | $\$ 80$ | $\$ 80$ | $\$ 80$ | $\$ 80$ | $\$ 100$ | $\$ 80$ |
| 4-of-a-Kind | $\$ 50$ | $\$ 50$ | $\$ 50$ | $\$ 40$ | $\$ 75$ | $\$ 50$ |
| 3 Pair | $\$ 7$ | $\$ 7$ | $\$ 7$ | $\$ 6$ | $\$ 7$ | $\$ 7$ |
| Full House | $\$ 5$ | $\$ 5$ | $\$ 5$ | $\$ 5$ | $\$ 5$ | $\$ 5$ |

## Notes

1．All pays are＂for 1．＂The jackpot wager is not returned．
2．Only the highest qualifying hand is paid．
3．The Ace／King Suited combination cannot include the Joker．The five card Royal Flush may include the Joker（for example：Joker－KヤQマJマ10－A K
4．Prizes shown as a percentage mean the player receives that percentage of the corresponding displayed Jackpot． Percentage pays are the only payouts deducted from the jackpot meter．
5．Prizes shown as a dollar amount mean the player receives a fixed dollar amount．
6．All settings and pays，listed in the above paytables，are based off a fixed $\$ 1$ wager．The operator may select a different fixed wager amount．If the Jackpot is configured with a different fixed wager amount，pays are multiplied accordingly and displayed on the TableVision image．It is also recommended that seed／reseed values are multiplied accordingly when operating a progressive jackpot．

## Appendix H

## Example Layouts




