



**STATE OF WASHINGTON
GAMBLING COMMISSION**

"Protect the Public by Ensuring that Gambling is Legal and Honest"

August 15, 2023

Sent via email to ashfordkneitel@gmail.com

Ashford Kneitel
Ashford Gaming LLC
1171 S. Robertson Blvd. #311
Los Angeles, CA 90035

RE: Baccarat World - Submission #3125

Dear Ashford Kneitel:

We have reviewed the changes made to Baccarat World. Based on our review of the documentation we received from Ashford Gaming, the Washington State Gambling Commission will approve the game under the conditions listed below:

- The game shall be played and operated under the terms and conditions set forth under the Baccarat game rules and are enclosed.

Commercial Card Rooms

- Commercial card room operators seeking to operate this game must first submit their internal controls and receive approval from the Commission prior to implementing.
- Manufacturers and distributors of graphic layouts and/or any other equipment associated with the game must be licensed by the state prior to the sale of the equipment.

Tribal Casinos

- Each Tribal Gaming Operation must request and obtain approval from their respective Tribal Gaming Agencies (TGA).
- Before TGA allows your game to operate, they will seek concurrence from our agency as well.
- In addition to your approved rules, the Tribal submission to us must include all supplemental information required by Tribal-State Compact Appendix A, Section 18.

Ashford Kneitel

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- Manufacturers and distributors of graphic layouts and/or any other equipment associated with the game must be certified by the state and licensed by the Tribe prior to the sale of the equipment.

Any modifications to this game may affect this approval. If you have any questions on commercial implementation, please contact Brian Lane at (509) 387-7095. If you have any questions on Tribal implementation, please contact Kelly Main at (206) 423-4260.

Thank you for your cooperation and willingness to comply with the gambling laws of Washington State.

Sincerely,

DocuSigned by:

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Gary Drumheller

Assistant Director

Enforcement and Operations Division

cc: Jim Nicks, Special Agent in Charge, Regulation Unit
Dan Wegenast, Special Agent in Charge, Tribal Gaming Unit
Jess Lohse, Special Agent, Regulation Unit
Brian Lane, Special Agent, Regulation Unit
Kelly Main, Special Agent Supervisor, Tribal Gaming Unit
File

Rules and Dealing Procedures: *Baccarat World*

- (1) The *Baccarat World* wager consists of two betting opportunities:
 - a. The Banker side will win the next three consecutive hands.
 - b. The Player side will win the next three consecutive hands.
- (2) The *Baccarat World* wager loses if there is a tie or loss for the side chosen during the next three hands. Thus, to win the *Baccarat World* wager on the Player side, the Player side must win the next three consecutive hands. Likewise, to win the *Baccarat World* wager on the Banker side, the Banker side must win the next three consecutive hands.
 - a. **Version 2 of *Baccarat World*.** The operator may modify this rule as follows: If the baccarat hand ends in a tie, then a *Baccarat World* wager does not lose. Instead, it remains in place. Accordingly, it may take longer than three hands to resolve a *Baccarat World* wager, since tied hands are a non-result for purposes of *Baccarat World*.
- (3) A *Baccarat World* wager may be made on any hand, including those hands where the customer has an existing unresolved *Baccarat World* wager. The customer may make a *Baccarat World* wager on both the Player and Banker at the same time.
- (4) The payout for a winning *Baccarat World* wager on the Banker side is either 8 to 1, 8.5 to 1, or 9 to 1. The payout for a winning *Baccarat World* wager on the Player side is either 8 to 1, 8.5 to 1, 9 to 1, or 10 to 1. The operator may choose which payouts to offer.
 - a. **Version 2 of *Baccarat World*.** For Version 2, the payout for a winning *Baccarat World* wager on the Banker side is either 5 to 1, 5.5 to 1, 6 to 1, or 6.5 to 1. The payout for a winning *Baccarat World* wager on the Player side is either 5 to 1, 5.5 to 1, 6 to 1, 6.5 to 1, or 7 to 1.
- (5) The operator may choose whether to require a bet on the base baccarat game before placing a *Baccarat World* wager.
- (6) The customer may remove an unresolved *Baccarat World* wager prior to a new hand being dealt. This would be advantageous to the operator (like removing a *don't pass* wager after a point is established in craps).
- (7) Tracking the wager: After the desired hand wins (Player or Banker), the wager is moved from the *Baccarat World* betting circle to the first tracking spot. After the second consecutive win, the wager is moved to the second tracking spot. After the third consecutive win, the wager wins.
- (8) If the end of the shoe is reached and an unresolved *Baccarat World* wager remains, then the customer may either remove the wager or leave the wager in place until it is resolved during the next shoe.
- (9) *Baccarat World* is an optional wager on house-banked mini-baccarat. All rules applicable to mini-baccarat remain the same. Operators cannot allow wagering limits to exceed the authorized limits set out in WAC 230-15-040 and WAC 230-15-140.

Examples: *Baccarat World*

- (1) The customer wagers \$5 on the Player side of *Baccarat World*. The next three hands are all Player wins. The customer's wager wins 9 to 1, or \$45. (See Rule 4 for other possible payouts.)
- (2) The customer wagers \$5 on the Banker side of *Baccarat World*. The next three hands are Banker wins. The customer's wager wins 9 to 1, or \$45. (See Rule 4 for other possible payouts.)
- (3) The customer wagers \$5 on the Banker side of *Baccarat World*. The next two hands are Banker wins. The third hand is a tie. The customer's wager loses.
- (4) The customer wagers \$5 on the Banker side of *Baccarat World*. The first hand is a Banker win. The second hand is a Player win. The customer's wager loses.
- (5) **Version 2 of *Baccarat World*:** The customer wagers \$5 on the Banker side of *Baccarat World*. The next two hands are Banker wins. The third hand is a tie. The customer's wager is still in play at this point. The fourth hand is a Banker win. The customer's wager wins 6.5 to 1, or \$32.50. (See Rule 4(a) for other possible payouts.)
- (6) **Version 2 of *Baccarat World*:** The customer wagers \$5 on the Player side of *Baccarat World*. The next two hands are Player wins. The third and fourth hands are ties. The customer's wager is still in play at this point. The fifth hand is a Banker win. The customer's wager loses.

7 9 5 3 2 1

PLAYER | BANKER

7
PLAYER
BANKER
World 10 For 1
PAYS TIE 9 For 1
World 10 For 1

6
PLAYER
BANKER
World 10 For 1
PAYS TIE 9 For 1
World 10 For 1

5
PLAYER
BANKER
World 10 For 1
PAYS TIE 9 For 1
World 10 For 1

3
PLAYER
BANKER
World 10 For 1
PAYS TIE 9 For 1
World 10 For 1

2
PLAYER
BANKER
World 10 For 1
PAYS TIE 9 For 1
World 10 For 1

1
PLAYER
BANKER
World 10 For 1
PAYS TIE 9 For 1
World 10 For 1