



**STATE OF WASHINGTON
GAMBLING COMMISSION**

"Protect the Public by Ensuring that Gambling is Legal and Honest"

May 25, 2021

Sent via email to dwisler@masque.com

Dave Wisler
Masque Publishing Inc.
PO Box 631520
Highlands Ranch, CO 80163

RE: Down Under Hold 'Em - Submission #3039

Dear Mr. Wisler:

We have reviewed the changes made to Down Under Hold 'Em. Based on our review of the documentation we received from Masque Publishing Inc. the Washington State Gambling Commission will approve the game under the conditions listed below:

- The game shall be played and operated under the terms and conditions set forth under the Down Under Hold 'Em game rules you provided on March 5, 2021 and are enclosed.

Commercial Card Rooms

- Commercial card room operators seeking to operate this game must first submit their internal controls and receive approval from the Commission prior to implementing.
- Manufacturers and distributors of graphic layouts and/or any other equipment associated with the game must be licensed by the state prior to the sale of the equipment.

Tribal Casinos

- Each Tribal Gaming Operation must request and obtain approval from their respective Tribal Gaming Agencies (TGA).
- Before TGA allows your game to operate, they will seek concurrence from our agency as well
- In addition to your approved rules, the Tribal submission to us must include all supplemental information required by Tribal-State Compact Appendix A, Section 18.

**P.O. Box 42400, Olympia, WA 98504 | (360) 486-3440
901 N. Monroe St., Suite 240, Spokane, WA 99201 | (509) 325-7900
wsgc.wa.gov**

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- Manufacturers and distributors of graphic layouts and/or any other equipment associated with the game must be certified by the state and licensed by the Tribe prior to the sale of the equipment.

Any modifications to this game may affect this approval. If you have any questions on commercial implementation, please contact Jess Lohse at (206) 786-3530. If you have any questions on Tribal implementation, please contact Kelly Main at (206) 423-4260.

Thank you for your cooperation and willingness to comply with the gambling laws of Washington State.

Sincerely,



Gary Drumheller
Interim Assistant Director
Licensing, Regulation, and Enforcement Division

cc: Jim Nicks, Special Agent in Charge, Regulation Unit
Cathy Harvey, Special Agent in Charge, Tribal Gaming Unit
Jess Lohse, Special Agent, Regulation Unit
Brian Lane, Special Agent, Regulation Unit
Kelly Main, Special Agent Supervisor, Tribal Gaming Unit
File

DOWN UNDER HOLD'EM

RULES OF PLAY

Down Under Hold'em is a poker-based card game where the players each play head-to-head against the dealer.

The game is played with a standard 52-card deck of playing cards and a Masque Card Reader, which is used to indicate to the players the range of possible values for the Dealer's Hole Cards.

Two cards are dealt face-down to each betting player ("Player's Hole Cards"), two cards are dealt face-down to the dealer ("Dealer's Hole Cards"), and five community cards will be dealt on the layout for all players and the dealer to use in creating their own poker hands -- players and the dealer combine their own hole cards with the community cards to each make their best five-card poker hand. The object of the game is for the player to make a higher ranked poker hand than the dealer's hand.

Down Under Hold'em also offers optional bonus wagers. Casino operators choose which of the bonus wagers they will offer. Casino operators establish the minimum and maximum wagering limits and must not allow wagering limits to exceed the authorized limits set out in WAC 230-15-040 and WAC 230-15-140.

1. To start a round of play, each betting player must make equal wagers on the Ante and Bet wager spots. Players may also make wagers on any of the optional bonus wagers.
2. Each betting player receives two cards face-down, and the dealer also receives two cards face-down.
3. The dealer places the Dealer's Hole Cards into the Masque Card Reader. For each hole card, one of three lights will illuminate on the Masque Card Reader; this indicates the specific range of possible values for that hole card. Each of the Dealer's Hole Cards are then placed in one of three distinct groups on the layout, corresponding to the colored light that illuminated on the Masque Card Reader:

Blue = Small Value = 2, 3, 4 or 5

Red = Medium Value = 6, 7, 8 or 9

Gold = Large Value = 10, J, Q, K or A

4. Players may look at their own hole cards and look at the range of possible values for the Dealer's Hole Cards, and then they each decide whether to check (that is, do nothing but stay in the game) or make a Play wager that is 2x (two times) or 3x (three times) their Ante wager.
5. The dealer then exposes three community cards (known as "the Flop") face-up on the layout.

6. Players that have not yet made a Play wager now must either Fold or make a Play wager that is equal to their Ante wager. Any player that Folds forfeits their Ante and Bet wagers. The casino determines whether a player's folded hand may still qualify for any bonus wager or Jackpot payout.

7. The dealer reveals the Dealer's Hole Cards at the completion of all player action.

8. The dealer exposes both the fourth community card (known as "the Turn") and the fifth community card (known as "the River") face-up on the layout.

9. The dealer announces his best five-card poker hand -- using the Dealer's Hole Cards combined with the five community cards.

10. The dealer compares his best five-card poker hand against each player's best five-card poker hand -- each player's best five-card poker hand is determined by combining the Player's Hole Cards with the five community cards. Each player's Ante, Bet and Play wagers are resolved at this time:

If the player's best five-card poker hand beats the dealer's best five-card poker hand, the player's Ante and Play wagers are paid even money, and the player's Bet wager is paid according to the Bet pay table (see below).

If the dealer's best five-card poker hand beats the player's best five-card poker hand, the player loses the Ante, Bet and Play wagers.

If the player's best five-card poker hand ties the dealer's best five-card poker hand, the player's Ante, Bet and Play wagers all push.

11. The optional bonus wagers are also resolved during the sequence described above in 10, each according to its own pay table.

Bonus Wagers

Trips or Better

The player wins the Trips or Better bonus wager when the player's best five-card poker hand achieves a Three of a kind or better. The bonus wager is paid according to the Trips of Better pay table (see below).

Match the Dealer

The player wins the Match the Dealer bonus wager when either or both Player's Hole Cards match either or both Dealer's Hole Cards in rank. The bonus wager is paid according to the Match the Dealer pay table (see below).

Pay Tables

Bet Wager Pay Table

Hand	Pay Table
Royal Flush	500 to 1
Straight Flush	50 to 1
Four of a Kind	10 to 1
Full House	3 to 1
Flush	3 to 2
Straight	1 to 1
All Other Hands	Push
<i>House Edge</i>	<i>2.89%</i>

Trips or Better Pay Tables

Hand	Pay Table 1	Pay Table 2	Pay Table 3	Pay Table 4	Pay Table 5
Royal Flush	50 to 1	50 to 1	50 to 1	100 to 1	50 to 1
Straight Flush	40 to 1	40 to 1	40 to 1	40 to 1	40 to 1
Four of a Kind	30 to 1	30 to 1	30 to 1	30 to 1	20 to 1
Full House	9 to 1	8 to 1	8 to 1	7 to 1	7 to 1
Flush	7 to 1	6 to 1	7 to 1	6 to 1	6 to 1
Straight	4 to 1	5 to 1	4 to 1	5 to 1	5 to 1
Three of a Kind	3 to 1	3 to 1	3 to 1	3 to 1	3 to 1
<i>House Edge</i>	<i>0.90%</i>	<i>1.90%</i>	<i>3.50%</i>	<i>4.34%</i>	<i>6.18%</i>

Match the Dealer Pay Tables

Hand	Pay Table 1	Pay Table 2	Pay Table 3	Pay Table 4
Four of a Kind	250 to 1	500 to 1	25 to 1	50 to 1
Three of a Kind	25 to 1	25 to 1	10 to 1	10 to 1
2 Card Matches	10 to 1	10 to 1	7 to 1	7 to 1
1 Card Match	2 to 1	2 to 1	3 to 1	3 to 1
<i>House Edge</i>	<i>6.37%</i>	<i>5.17%</i>	<i>3.07%</i>	<i>2.95%</i>

Down Under Hold'em Progressive Jackpot or House Jackpot

In addition to the regular base game wagers and bonus wagers, casinos may offer an optional progressive jackpot wager or house jackpot wager (herein referred to as "Jackpot"). Card Room operators must choose only one of the jackpot configurations.

The Jackpot wager must be played with Masque's Match The Dealer Progressive Table System v005t or higher, as approved by the WSGC. The casino may offer the Jackpot wager on multiple different Masque games, connecting all games to the same progressive jackpot, when card games have the same probability of winning the jackpot prize and the same winning hands (i.e., same pay tables). House jackpots cannot be connected.

1. To begin each round of play players must make equal wagers on the Ante and Bet wager spots, they may optionally make a wager on any bonus wagers, and they may also optionally place a single fixed amount wager on an electronically sensed wager spot in order to qualify for the Jackpot wager. The casino determines the amount of the single fixed wager, which must be the same amount for all players, and which can be any denomination from \$1 - \$20. The odds-based pay tables increase proportionally with the fixed wager amount.
2. Once all wagers are placed, the dealer initiates the sensing for any Jackpot wager. The electronically sensed wager spot will light up for each spot that has a wager on it. The dealer then removes all Jackpot wagers on any lit electronically sensed wager spot.
3. The dealer then deals out the game, per the casino's dealing procedures.
4. The dealer pays any winning Jackpot wager at the same time as resolving any base game wagers and bonus wagers. The casino determines whether a player's folded hand may still qualify for a Jackpot payout.
5. To win a Jackpot payout, the player's best hand must achieve one of the qualifying hands listed in the chosen pay table from the pay table options below. All non-percentage Jackpot payouts are made per casino procedures; all 5%, 10% or 100% Jackpot payouts are entered into the Jackpot system using the table control touch pad at the table and paid out per casino procedures.
6. If there are multiple 5%, 10% or 100% Jackpot wins in the same round of play, then multiple Jackpot Awards of either 5%, 10% or 100% of the jackpot will be paid. The casino's internal controls will establish the sequence in which multiple awards are paid.
7. If an Envy Bonus is also offered on the Jackpot wager: any player who makes the Jackpot wager also qualifies to win an envy payout if, during the same round of play, another player at the same table who also made the Jackpot wager achieves a Straight Flush or Royal Flush. A Player cannot win an envy payout based on his or her own hand. If multiple envy payouts are triggered in the same round of play, then each qualifying player will receive multiple envy payouts.

Jackpot Pay Tables

Option #1:

<i>Considers the Player's 2 Hole Cards + 5 Community Cards</i>	
Qualifying Hand	Pays
Player Flops Royal Flush	100% of Jackpot
Royal Flush in Player's 7-Card Hand	5% of Jackpot
Community Royal Flush	3,000 for 1
Straight Flush	250 for 1
Four of a Kind	100 for 1
Full House	10 for 1

Option #2:

<i>Considers only the Player's 2 Hole Cards + 3 Flop Cards</i>	
Qualifying Hand	Pays
Royal Flush	100% of Jackpot
Straight Flush	10% of Jackpot
Four of a Kind	300 for 1
Full House	50 for 1
Flush	40 for 1
Straight	30 for 1
Three of a Kind	9 for 1

Option #3:

<i>Considers only the Player's 2 Hole Cards + 3 Flop Cards</i>		
Qualifying Hand	Pays	Envy
Royal Flush	100% of Jackpot	\$1,000
Straight Flush	10% of Jackpot	\$300
Four of a Kind	300 for 1	
Full House	50 for 1	
Flush	40 for 1	
Straight	30 for 1	
Three of a Kind	9 for 1	

When operated as a house jackpot, the jackpot amount is at the discretion of the casino. Prizes are set by the casino and are required to be displayed at each gaming table. Prizes displayed are considered property of the casino until won by one or more players. The casino must post all required notices and disclosures at each table and follow all rules for house jackpots as defined in the appropriate WAC(s).

When operated as a Progressive, rules for jackpot prizes are contained within WAC 230-15-680 through WAC 230-15-720.

