



STATE OF WASHINGTON
GAMBLING COMMISSION

"Protect the Public by Ensuring that Gambling is Legal and Honest"

Daily Bingo Records – Class F and Larger Games
SUPPLEMENTAL RECORD KEEPING PACKET

Dear Bingo Licensee:

This packet is designed to instruct you in the use of the Combination Receipting Method required to be maintained by Class F and larger bingo licensees. Please refer to the Standard Format packet for basic instructions and additional required forms.

The samples enclosed are designed to show how the forms would be used by the Class F and larger licensees. Smaller games may choose to utilize this format as well, but they are not required to do so.

The differences between these samples and the standard format are:

1. Class F and above may only use ticket receipting for bonus games as described in WAC 230-10-145(2)(c) with combination receipting.
2. Class F and above licensees may not use cash register receipting alone.
3. Class F and above licensees are required to use the combination receipting method (form GC2-118j) for all disposable cards issued through cash registered receipting. The totals from (form GC2-118) will be placed in the first column across on the summary sheet (form GC2-118). The cash register total carried from the Z-tape will be entered in the third column across on form GC2-118 and reconciled to the first column as indicated.

For specific game formats that are not included in the examples, contact a special agent, at the regional office in your area, for instructions.

Everett..... (425) 304-6300
Tacoma (253) 671-6280
Spokane (509) 325-7900

BINGO RECORDS

SUMMARY OF FORMS AND THEIR FUNCTIONS

GC2-118j Inventory Control Record (Combination Receipting Method)

Required for Class F or Larger games: Record purchase information for cards being sold through the cash register and for all packet sales. Use form to account for total gross sales per session. Use form when sales method alters the initial sales price for cards/packet. If no cash register receipt was issued to players for these cards / packets, use form GC2-118k.

GC2-118k Inventory Control Record (Disposable Receipting Method)

Use to record purchase information for all disposable cards used in Class D and E games. Class F and above will only use for cards which are not being sold through the cash register (i.e. floor sales). As series are put into play, the information will be recorded on form GC2-118b. Disposable cards being sold through the cash register at a Class F or above game will be recorded using the Combination Receipting Method (See GC2-118j)

GC2-118b Bingo Session Summary (Disposable Card Receipting)

Records the number of disposable cards issued during a particular session when the card represents a receipt for payment, that is, when no cash register receipt or ticket was issued.

GC2-172 Daily Bingo Record (Call Sheet)

Used to document the order of drawn bingo balls for games offering prizes in excess of \$200. (See Standard Format for copies of form.)

GC2-118f Prize Receipting Record (Two pages)

A summary of the prizes awarded, including "on the way" games, for a bingo session. The first page details regular games. The second page details any special games and check / merchandise prizes.

GC2-118a Bingo Session Summary (Cash Control)

Reconciliation of the income and prize receipting records to the actual cash collected during the session. This form is the last one to be completed. It uses data from the rest of the summary sheets listed above. Instructions are included on the back of the forms for assistance. Class F and larger games will use all the columns. Class D and E are not required to use the first two columns unless they choose to use the combination receipting method.

GC2-118i Bingo Ticket Log

May be used for Class E and below games. (Class F and above may use for bonus games with combination receipting.) Will record purchases of tickets used for receipting. (See Standard Format for copies of form.)

GC2-118d Ticket Receipting

May be used for games up to Class E or to record bonus games for Class F and above. Also used to record beginning and ending numbers used to determine the number of tickets issued. (See Standard Format for copies of form.)

WASHINGTON STATE GAMBLING COMMISSION BINGO SESSION SUMMARY – CASH CONTROL

**COMBINATION
FORMAT**

Licensee's Name: _____ Date: _____

Session: _____ Attendance: _____ Time Attendance Taken: _____

Type of Sale (1):	Gross Sales Per Inventory (2)	+ / - Difference (3)	Gross Receipts Per Receipting Rec. (4)	Less: Voids and Overrings (5)	Equals: Adjusted Gross Receipts	Less: Prize Payouts	Equals: Net Receipts
Regular Cards / Packets	\$	\$	\$	\$	\$	\$	\$
Halftime Reg. Cards / Packets							
Double Pay Cards / Packets							
Lucky Number / Pig / Jar (7)				_____	_____		
Session Totals	\$	\$	\$	\$	\$	\$	\$

Lucky Number / Pig / Jar Type Games (6)

Beginning Balance	\$
Add: Increases (7)	
Less: Payouts (8)	
Ending Balance (9)	\$

Explanation of cash over or short exceeding \$20.00 (10):

Add: Beginning Working Bank	+
Add: Prizes Paid with Check or Merchandise	+
Add: Amount Due to Linked Prize Provider	+
Subtotal: Expected Cash – Per Records	
Adjustments: Cash Over or (Short) (10)	+/-
Actual Cash: Per Count	
Less: Ending Working Bank (11)	-
Equals: Cash Deposit Required (12)	\$

Prepared By (13): _____ Date: _____

Bingo Manager (13): _____ Date: _____

*** * * GENERAL INFORMATION / INSTRUCTIONS * * ***

NOTE: This record must be completed immediately following the end of each session. Refer to WAC 230-10-335; WAC 230-07-090; WAC 230-10-385; and WAC 230-10-350 for specific requirements.

- (1) An entry must be made for each separate type of sale. A separate type of sale is determined by a significant change in either the card price or the prize being offered. Examples are "double pay", specials, halftime sales, packet sales and individual throwaway games.
- (2) Amount of sales as indicated by your inventory control records. Entries are required in this column only when the combination receipting method is used.
- (3) A material difference indicates a potential problem with control of inventory or manufacturer quality control procedures. All material differences must be investigated. Entries are required in this column only when the combination receipting method is used.
- (4) Gross gambling receipts from receipting records (cash register, disposable cards, tickets, etc.) before any adjustments.
- (5) This column is to be used only to record authorized voids and cash register overrings. Cash over / short is not to be reported on this line. **Note:** All cash register tapes not issued to customers (i.e., "no sale", voids, overrings, "x" or "z" totals, etc.). Must be retained with these records.
- (6) Operators that set aside small prize amounts into a "jar" fund and record them as paid, as authorized by WAC 230-10-335, must complete this reconciliation. The total of all prize funds may not exceed \$200. For amounts in excess of \$200, accrual format form must be used.
- (7) This is the amount of prizes withheld from deposit each session. This amount must also be entered above on the "Lucky Number / Pig / Jar" line. **Do not** complete a prize receipt for this amount. Entry is necessary **only** when using Accrual Method.
- (8) Make an entry only when a prize is awarded to a winner. **Do not** include in the "Prize Payout" column. **Do** complete a prize receipt.
- (9) This is the actual cash you should have on hand to pay this prize. This amount may not exceed \$200. Proper control must be maintained over these funds.
- (10) The difference between "Expected Cash – Per Records" and "Actual Cash – Per Count". Cash over / short cannot be determined before actual cash is counted. Cash over / short amounts in excess of \$20.00 must be explained. Analyze the receipting records and enter an explanation in the space provided. If additional space is needed, continue on back.
- (11) The ending working bank must be equal to or less than the beginning bank. All other monies must be deposited by session.
- (12) This amount must be separately deposited no later than the second banking day following the session. A "validated" copy of the deposit slip must be retained with these records. The deposit slip or bank receipt must include your account number.
- (13) This record must be signed by both the preparer and the bingo manager responsible for the session. The bingo manager's signature verifies the records have been reviewed and all cash is accounted for.

SAMPLE

Class F+

WASHINGTON STATE GAMBLING COMMISSION
BINGO SESSION SUMMARY – CASH CONTROL

COMBINATION
FORMAT

Licensee's Name: Whatta Game

Date: 4/4/20XX

Session: Late Night (LN)

Attendance: 216

Time Attendance Taken: 9:05 pm

Table with 8 columns: Type of Sale (1), Gross Sales Per Inventory (2), +/- Difference (3), Gross Receipts Per Receipting Rec. (4), Less: Voids and Overrings (5), Equals: Adjusted Gross Receipts, Less: Prize Payouts, Equals: Net Receipts. Includes rows for Regular Cards, Double Pay Cards, and Session Totals.

Lucky Number / Pig / Jar Type Games (6) Notation Only

Table for game breakdown: Beginning Balance (\$75.00), Add: Increases (5.00), Less: Payouts ((50.00)), Ending Balance (\$30.00).

Explanation of cash over or short exceeding \$20.00 (10):

Table for cash reconciliation: Add: Beginning Working Bank (+2500.00), Add: Prizes Paid (+1000.00), Subtotal: Expected Cash (6119.00), Adjustments: Cash Over or Short (-9.00), Actual Cash: Per Count (6110.00), Less: Ending Working Bank (-500.00), Equals: Cash Deposit Required (\$3610.00).

Prepared By (13): Cindy Van

Date: 4/4/20XX

Bingo Manager (13): George Reed

Date: 4/4/20XX

FINAL TAPE FOR "WHATTA GAME BINGO"

Whatta Game Bingo		
Z No. 1234		
4/4/XX		
1	1030.00	(4)
2	3380.00	(4)
T	4410.00	
No. 34565		

NOTE: Used for Combination Receipting for packet sales.

(4) Enter amounts on Bingo Session Summary – Cash Control.

BINGO SESSION SUMMARY -- THROWAWAY RECEIPTING -- RECORD

LICENSEE'S NAME: _____ DATE: _____ SESSION: _____

GAME: _____

NO. OF CARDS PER SHEET: _____ NO. OF SHEETS PER PACKET: _____

SKIPS BETWEEN SHEET NUMBERS (1) _____

SERIAL NO.
 COLOR/BORDER PATTERN
 ENDING NO. SOLD (2)
 - BEGINNING NO. SOLD
 + PREVIOUS SESSION RETURNS (3)
 + ADD 1
 = NO. ISSUED
 - NO. RETURNED (3)
 - NO. MISSING (4)
 = NO. SOLD
 x DOLLAR VALUE EACH (5)
 = GROSS GAMBLING RECEIPTS (6)

+1	+1	+1	
			TOTAL

(6)

NOTATION ONLY: ACTUAL CASH COLLECTED _____ (7)
 CASH OVER/(SHORT)..... _____

GAME: _____

NO. OF CARDS PER SHEET: _____ NO. OF SHEETS PER PACKET: _____

SKIPS BETWEEN SHEET NUMBERS (1) _____

SERIAL NO.
 COLOR/BORDER PATTERN
 ENDING NO. SOLD (2)
 - BEGINNING NO. SOLD
 + PREVIOUS SESSION RETURNS (3)
 + ADD 1
 = NO. ISSUED
 - NO. RETURNED (3)
 - NO. MISSING (4)
 = NO. SOLD
 x DOLLAR VALUE EACH (5)
 = GROSS GAMBLING RECEIPTS (6)

+1	+1	+1	
			TOTAL

(6)

NOTATION ONLY: ACTUAL CASH COLLECTED _____ (7)
 CASH OVER/(SHORT)..... _____

FOOTNOTES:

- (1) If packets, record the difference between the top sheet and the second sheet of each packet. If the skip is not uniform between sheets, each series must be recorded.
- (2) The ending number sold is the last throwaway sold to a customer, **not** the next number in the series.
- (3) All unsold or returned sheets or packets in any series, which are numbered below the highest number issued, must be sold the next session the series is used or retained with the session records.
- (4) Adjustment for any missing sheets or packets must agree with manufacturers packing record.
- (5) All disposable cards in the same series must be sold for the same price.
- (6) Enter this amount in the "Gross Receipts Per Receipting Rec." column of the "Bingo Session Summary -- Cash Control" record.
- (7) This line is for your convenience only. **Do not** use this amount as your gross receipts. See (6).

BINGO SESSION SUMMARY – DISPOSABLE CARD RECEIPTING RECORD

Sample Receipting Record (Totals recorded on Session Summary)

LICENSEE'S NAME: Whatta Game DATE: 4/4/20xx SESSION: LN

GAME: Super "6"

NO. OF CARDS PER SHEET 3

NO. OF SHEETS PER PACKET 1

SKIPS BETWEEN SHEET NUMBERS (1) N/A

SERIAL NO	327248	350130	350130	
COLOR/BORDER PATTERN	<i>Black</i>	<i>Black</i>	<i>Black</i>	
ENDING NO. SOLD (2)	3000	24	142	
- BEGINNING NO. SOLD	2583	1	25	
+ PREVIOUS SESSION RETURNS (3)	0	0	0	
+ ADD 1	+1	+1	+1	
= NO. ISSUED	418	24	118	
- NO. RETURNED (3)	0	0	0	
- NO. MISSING (4)	0	0	0	
= NO. SOLD	418	24	118	
x DOLLAR VALUE EACH (5)	1	1	1	TOTAL
= GROSS GAMBLING RECEIPTS (6)	418	24	118	560.00 (6)

NOTATION ONLY: ACTUAL CASH COLLECTED 560.00 (7)

CASH OVER / (SHORT) 0

GAME: Texas

NO. OF CARDS PER SHEET 3

NO. OF SHEETS PER PACKET 1

SKIPS BETWEEN SHEET NUMBERS (1) N/A

SERIAL NO	348869	348869		
COLOR/BORDER PATTERN	<i>Brown</i>	<i>Brown</i>		
ENDING NO. SOLD (2)	1067	1190		
- BEGINNING NO. SOLD	685	1068		
+ PREVIOUS SESSION RETURNS (3)	0	0		
+ ADD 1	+1	+1	+1	
= NO. ISSUED	383	123		
- NO. RETURNED (3)	0	0		
- NO. MISSING (4)	0	0		
= NO. SOLD	383	123		
x DOLLAR VALUE EACH (5)	1	1		TOTAL
= GROSS GAMBLING RECEIPTS (6)	383.00	123.00		506.00 (6)

NOTATION ONLY: ACTUAL CASH COLLECTED 506.00 (7)

CASH OVER / (SHORT) 0

BINGO SESSION SUMMARY – DISPOSABLE CARD RECEIPTING RECORD

Sample Receipting Record (Totals recorded on Session Summary)

LICENSEE'S NAME: Whatta Game DATE: 4/4/20xx SESSION: LN

GAME: Early Birds

NO. OF CARDS PER SHEET 3 NO. OF SHEETS PER PACKET 1

SKIPS BETWEEN SHEET NUMBERS (1) N/A

SERIAL NO	329300			
COLOR/BORDER PATTERN	<i>White</i>			
ENDING NO. SOLD (2)	487			
- BEGINNING NO. SOLD	124			
+ PREVIOUS SESSION RETURNS (3)	0			
+ ADD 1	+1	+1	+1	
= NO. ISSUED	364			
- NO. RETURNED (3)	0			
- NO. MISSING (4)	0			
= NO. SOLD	364			
x DOLLAR VALUE EACH (5)	1			
= GROSS GAMBLING RECEIPTS (6)	364.00			TOTAL
				364.00 (6)

NOTATION ONLY: ACTUAL CASH COLLECTED 364.00 (7)
 CASH OVER / (SHORT) 0

GAME: Warm - Up

NO. OF CARDS PER SHEET 3 NO. OF SHEETS PER PACKET 1

SKIPS BETWEEN SHEET NUMBERS (1) N/A

SERIAL NO	345313			
COLOR/BORDER PATTERN	<i>Red</i>			
ENDING NO. SOLD (2)	644			
- BEGINNING NO. SOLD	206			
+ PREVIOUS SESSION RETURNS (3)	0			
+ ADD 1	+1	+1	+1	
= NO. ISSUED	439			
- NO. RETURNED (3)	0			
- NO. MISSING (4)	0			
= NO. SOLD	439			
x DOLLAR VALUE EACH (5)	1			
= GROSS GAMBLING RECEIPTS (6)	439.00			TOTAL
				439.00 (6)

NOTATION ONLY: ACTUAL CASH COLLECTED 439.00 (7)
 CASH OVER / (SHORT) 0

BINGO SESSION SUMMARY – DISPOSABLE CARD RECEIPTING RECORD

Sample Receipting Record (Totals recorded on Session Summary)

LICENSEE'S NAME: Whatta Game DATE: 4/4/20xx SESSION: LN

GAME: Bonanza

NO. OF CARDS PER SHEET 1 NO. OF SHEETS PER PACKET 1

SKIPS BETWEEN SHEET NUMBERS (1) N/A

SERIAL NO	65734			
COLOR/BORDER PATTERN	Green			
ENDING NO. SOLD (2)	2892			
- BEGINNING NO. SOLD	2337			
+ PREVIOUS SESSION RETURNS (3)	0			
+ ADD 1	+1	+1	+1	
= NO. ISSUED	556			
- NO. RETURNED (3)	0			
- NO. MISSING (4)	0			
= NO. SOLD	556			
x DOLLAR VALUE EACH (5)	1			TOTAL
= GROSS GAMBLING RECEIPTS (6)	556.00			556.00 (6)

NOTATION ONLY: ACTUAL CASH COLLECTED 556.00 (7)
 CASH OVER / (SHORT) 0

GAME: Pick 7

NO. OF CARDS PER SHEET 1 NO. OF SHEETS PER PACKET 1

SKIPS BETWEEN SHEET NUMBERS (1) N/A

SERIAL NO	PS 101			
COLOR/BORDER PATTERN	Red			
ENDING NO. SOLD (2)	25501			
- BEGINNING NO. SOLD	25150			
+ PREVIOUS SESSION RETURNS (3)	0			
+ ADD 1	+1	+1	+1	
= NO. ISSUED	352			
- NO. RETURNED (3)	0			
- NO. MISSING (4)	0			
= NO. SOLD	352			
x DOLLAR VALUE EACH (5)	2			TOTAL
= GROSS GAMBLING RECEIPTS (6)	704.00			704.00 (6)

NOTATION ONLY: ACTUAL CASH COLLECTED 704.00 (7)
 CASH OVER / (SHORT) 0

DISPOSABLE BINGO CARD/PACKET INVENTORY CONTROL RECORD COMBINATION RECEIPTING METHOD

LICENSEE _____

SERIAL NUMBER (1) _____

WSGC ID NUMBER _____

COLOR/BORDER (1) _____

SERIES _____

PURCHASE INVOICE NUMBER/DATE _____ / _____

DESCRIPTION _____ UP _____ ON CUT: S, V, H SKIPS _____

DISTRIBUTOR _____ MANUFACTURER _____

NUMBER OF SHEETS/PACKETS _____

SEQUENCE # _____

COMPUTATION OF SHEETS / PACKETS SOLD

SESSION DATE	SESSION	ENDING AUDIT	BEGINNING AUDIT	PREVIOUS SESSION	ISSUED		SESSION	MISSING PER	SOLD		TOTAL GROSS SALES (2)	CUMULATIVE SHEETS / PACKETS SOLD	
		NUMBER (-)	NUMBER (+)	RETURNS	(+1) (=)	(-)	RETURNS (-)	PACKING SLIP (=)	(x)	VALUE (=)	SALES (2)		
_____	_____	_____	_____	_____	(+1)	_____	_____	_____	_____	_____	\$ _____	\$ _____	_____
_____	_____	_____	_____	_____	(+1)	_____	_____	_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	(+1)	_____	_____	_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	(+1)	_____	_____	_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	(+1)	_____	_____	_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	(+1)	_____	_____	_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	(+1)	_____	_____	_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	(+1)	_____	_____	_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	(+1)	_____	_____	_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	(+1)	_____	_____	_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	(+1)	_____	_____	_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	(+1)	_____	_____	_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	(+1)	_____	_____	_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	(+1)	_____	_____	_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	(+1)	_____	_____	_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	(+1)	_____	_____	_____	_____	_____	_____	_____	_____

NOTE: THIS FORM IS TO RECORD ALL DISPOSABLE BINGO CARDS PURCHASED BY A LICENSEE AND PLANNED TO BE SOLD USING THE COMBINATION RECEIPTING METHOD REQUIRED BY WAC 230-10-385(2). ALL OTHER DISPOSABLE CARDS PURCHASED SHALL BE RECORDED ON FORM GC2-118K.

- (1) IF PACKETS, THEN RECORD THE SERIAL NUMBER AND COLOR/BORDER PATTERN OF THE TOP SHEET.
- (2) TOTAL GROSS SALES SHOULD BE CARRIED FORWARD TO THE "GROSS SALES PER INVENTORY" COLUMN OF THE "BINGO SESSION SUMMARY -- CASH CONTROL" RECORD AND RECONCILED TO SALES PER CASH REGISTER RECORDS.

DISPOSABLE BINGO CARD/PACKET INVENTORY CONTROL RECORD COMBINATION RECEIPTING METHOD

Sample Form

LICENSEE Whatta Game Bingo SERIAL NUMBER (1) 422021

WSGC ID NUMBER < Enter Barcode > COLOR/BORDER (1) Blue SERIES 9-18

PURCHASE INVOICE NUMBER/DATE 340341 / 3/16/XX DESCRIPTION 5 UP 6 ON CUT: S, V, H SKIPS 10

DISTRIBUTOR Mr. Ben's MANUFACTURER Bishop Mfg NUMBER OF SHEETS/PACKETS 1500 SEQUENCE # 1501-3000

COMPUTATION OF SHEETS / PACKETS SOLD

SESSION DATE	SESSION	ENDING AUDIT	BEGINNING AUDIT	PREVIOUS SESSION	SESSION		MISSING PER		TOTAL GROSS SALES (2)	CUMULATIVE SHEETS / PACKETS SOLD		
		NUMBER (-)	NUMBER (+)	RETURNS	(+) ISSUED (-)	RETURNS (-)	SLIP (=)	SOLD (x) VALUE (=)				
4-2-XX	LN	1541	1501	-0-	(+)	41	-0-	-0-	41	\$10.00	\$410.00	41
					(+)							
4-3-XX	PM	1869	1542	-0-	(+)	328	-0-	-0-	328	\$10.00	\$3280.00	369
4-3-XX	LN	2177	1870	-0-	(+)	308	-0-	-0-	308	\$10.00	\$3080.00	677
					(+)							
4-4-XX	AM	2399	2178	-0-	(+)	222	-0-	-0-	222	\$10.00	\$2220.00	899
4-4-XX	PM	2662	2400	-0-	(+)	263	-0-	-0-	263	\$10.00	\$2630.00	1162
4-4-XX	LN	3000	2663	-0-	(+)	338	-0-	-0-	338	\$10.00	\$3380.00	1500
					(+)							
					(+)							
					(+)							
					(+)							
					(+)							
					(+)							
					(+)							
					(+)							

NOTE: THIS FORM IS TO RECORD ALL DISPOSABLE BINGO CARDS PURCHASED BY A LICENSEE AND PLANNED TO BE SOLD USING THE COMBINATION RECEIPTING METHOD REQUIRED BY WAC 230-10-385(2). ALL OTHER DISPOSABLE CARDS PURCHASED SHALL BE RECORDED ON FORM GC2-118K.

- (1) IF PACKETS, THEN RECORD THE SERIAL NUMBER AND COLOR/BORDER PATTERN OF THE TOP SHEET.
- (2) TOTAL GROSS SALES SHOULD BE CARRIED FORWARD TO THE "GROSS SALES PER INVENTORY" COLUMN OF THE "BINGO SESSION SUMMARY -- CASH CONTROL" RECORD AND RECONCILED TO SALES PER CASH REGISTER RECORDS.

**DISPOSABLE BINGO CARD/PACKET
INVENTORY CONTROL RECORD**
(Disposable Receipting Method)

Sample Inventory Record

Licensee Whatta Game

Date of First Entry 3/15/XX

WSGC ID NUMBER	SERIAL NUMBER (1)	DESCRIPTION				TOTAL # OF SHEETS OR PACKETS	PURCHASE INVOICE		ENTERED BY: INITIALS	FIRST TIME IN PLAY		
		COLOR / BORDER PATTERN (1)	SERIES	TYPE OF CARD PACKET			NUMBER	DATE		DATE	SESSION	VALUE
				UP	ON							
00197654	327248	Green	1-9K	1	3	3000	A2794	3/15/xx	JT	1/13/xx	A.M.	\$1.00
01234556	65734	Black	1-9K	1	1	9000	↓	↓	↓	1/20/xx	P.M.	\$1.00
Player Selection no ID (Purchase through Print Shop)	PS101	Red	24-28K	1	1	2000	1234	3/30/XX	CR	3/31/XX	A.M.	\$2.00
10133939	350130	Black B	1-9K	1	3	3000	A340374	4/1	MT	4/4/XX	LN	\$1.00
10133938	348869	Brown B	1-9K	1	3	3000	↓	↓	↓	↓	AM	\$1.00
10133937	345313	Red B	1-9K	1	3	3000	↓	↓	↓	↓	LN	\$1.00
10133936	329300	White S	1-9K	1	3	3000	↓	↓	↓	↓	LN	\$1.00

NOTE: THIS FORM WILL BE USED TO RECORD ALL DISPOSABLE BINGO CARDS PURCHASED BY A LICENSEE EXCEPT THOSE PLANNED TO BE SOLD USING THE COMBINATION RECEIPTING METHOD REQUIRED BY WAC 230-10-385(2). THESE CARDS WILL BE RECORDED ON FORM GC2-118J.

- (1) IF PACKETS, RECORD THE SERIAL NUMBER AND COLOR OF THE TOP SHEET.
- (2) USE OF RECORD ENTRY LABEL IS OPTIONAL ON THIS FORM.

BINGO SESSION SUMMARY PRIZE RECEIPTING RECORD

LICENSEE'S NAME: _____ DATE: _____ SESSION: _____

GAME NUMBER	GAME DESCRIPTION (1)	REGULAR PRIZES		BONUS PRIZES		MERCHANDISE / CHECK PAYOUT (3)
		NO. OF WINNERS	PRIZE AMOUNT (2)	NO. OF WINNERS	PRIZE AMOUNT (2)	
EARLY BIRD CARDS / PACKET GAMES:						
TOTAL FOR EARLY BIRD GAMES:			(2)			(2)
REGULAR CARDS / PACKET GAMES:						
TOTAL REGULAR CARDS / PACKET GAMES:			(2)			(2)

FOOTNOTES:

- (1) Each game, including "On The Way" games, in which a prize is awarded must be entered on its own line. For example, "Progressive Blackout", "Bonanza", "4 Corners", "Letter X", etc.
- (2) The totals of these columns are transferred to the "Less: Prize Payouts" column for each type of sale on the "Bingo Session Summary--Cash Control" record.
- (3) All payouts made by check and merchandise prizes must be identified (i.e., *, (#), §) and a description noted for each merchandise prize awarded. The total cost / amount of these prizes must be included in both the "Less: Prize Payouts" column and the "Add: Check and Merchandise Prizes" line on the "Bingo Session Summary--Cash Control" record.

NOTE: Special games and the summary of merchandise / check prizes are to be recorded on page 2 of this record.

BINGO SESSION SUMMARY PRIZE RECEIPTING RECORD

LICENSEE'S NAME: _____ DATE: _____ SESSION: _____

SPECIAL GAMES:

GAME NUMBER	GAME DESCRIPTION (1)	REGULAR PRIZES		BONUS PRIZES		MERCHANDISE / CHECK PAYOUT (3)
		NO. OF WINNERS	PRIZE AMOUNT (2)	NO. OF WINNERS	PRIZE AMOUNT (2)	
TOTAL FOR GAME			(2)		(2)	
TOTAL FOR GAME			(2)		(2)	
TOTAL FOR GAME			(2)		(2)	
TOTAL FOR GAME			(2)		(2)	

SUMMARY OF MERCHANDISE / CHECK PRIZES (3):

GAME NUMBER	DESCRIPTION OF PRIZE / CHECK NUMBER	COST / AMOUNT
TOTAL		(3)

FOOTNOTES:

- (1) Each game, including "on The Way" games, in which a prize is awarded must be entered on its own line. For example, "Progressive Blackout", "Bonanza", "4 Corners", "Letter X", etc.
- (2) The totals of these columns are transferred to the "Less: Prize Payouts" column for each type of sale on the "Bingo Session Summary--Cash Control" record.
- (3) All payouts made by check and merchandise prizes must be identified (i.e., *, (#), §) and a description noted for each merchandise prize awarded. The total cost / amount of these type prizes must be included in both the "Less: Prize Payouts" column and the "Add: Check and Merchandise Prizes" line on the "Bingo Session Summary--Cash Control" record.

SAMPLE
Class F and Larger

BINGO SESSION SUMMARY
PRIZE RECEIPTING RECORD

LICENSEE'S NAME: Whatta Game DATE: 4/4/XX SESSION: Evening

GAME NUMBER	GAME DESCRIPTION (1)	REGULAR PRIZES		BONUS PRIZES		MERCHANDISE / CHECK PAYOUT (3)
		NO. OF WINNERS	PRIZE AMOUNT (2)	NO. OF WINNERS	PRIZE AMOUNT (2)	
EARLY BIRD CARDS / PACKET GAMES:						
1	EB #1	1/35	35.00			
2	EB #2	1	35.00			
3	Blackout	2/61	122.00			
TOTAL FOR EARLY BIRD GAMES:			\$192.00	(2)		(2)
REGULAR CARDS / PACKET GAMES:						
5	2 Hollywood			1	110.00	
6	3 Hollywood			1	110.00	
7	Pinwheel			2/55	110.00	
8	Blackout	1	125.00	1	250.00	
9	One Layer	2/9.50	19.00	4/19	76.00	
10	Two Layer			1	110.00	
11	Three Layer	1	55.00			
12	Blackout			1	500.00	
13	Regular	1	27.50	1	55.00	
14	Letter "X"			1	110.00	
15	Hourglass			1	110.00	
16	Blackout	1	250.00			
22	Two Corners			1	110.00	
23	Letter "L"	1/96		1	220.00	
24	Blackout	1	150.00	1	300.00	
26	Small Picture Frame	1	55.00			
27	Large Picture Frame	1	55.00	1	110.00	
28	Blackout	1	250.00	1	500.00	
TOTAL REGULAR CARDS / PACKET GAMES:			\$986.50	(2)	\$2781.00	(2)

FOOTNOTES:

- (1) EACH GAME, INCLUDING "ON THE WAY" GAMES, IN WHICH A PRIZE IS AWARDED MUST BE ENTERED ON ITS OWN LINE. FOR EXAMPLE, "PROGRESSIVE BLACKOUT", "BONANZA", "4 CORNERS", "LETTER X", ETC.
- (2) THE TOTALS OF THESE COLUMNS ARE TRANSFERRED TO THE "LESS: PRIZE PAYOUTS" COLUMN FOR EACH TYPE OF SALE ON THE "BINGO SESSION SUMMARY--CASH CONTROL" RECORD.
- (3) ALL PAYOUTS MADE BY CHECK AND MERCHANDISE PRIZES MUST BE IDENTIFIED (I.E., *, (#), \$) AND A DESCRIPTION NOTED FOR EACH MERCHANDISE PRIZE AWARDED. THE TOTAL COST / AMOUNT OF THESE PRIZES MUST BE INCLUDED IN BOTH THE "LESS: PRIZE PAYOUTS" COLUMN AND THE "ADD: CHECK AND MERCHANDISE PRIZES" LINE ON THE "BINGO SESSION SUMMARY--CASH CONTROL" RECORD.

NOTE: SPECIAL GAMES AND THE SUMMARY OF MERCHANDISE / CHECK PRIZES ARE TO BE RECORDED ON PAGE 2 OF THIS RECORD.

SAMPLE
Class F and Larger

BINGO SESSION SUMMARY
PRIZE RECEIPTING RECORD

LICENSEE'S NAME: Whatta Game DATE: 4/4/XX SESSION: Evening

SPECIAL GAMES:

GAME NUMBER	GAME DESCRIPTION (1)	REGULAR PRIZES		BONUS PRIZES		MERCHANDISE / CHECK PAYOUT (3)
		NO. OF WINNERS	PRIZE AMOUNT (2)	NO. OF WINNERS	PRIZE AMOUNT (2)	
4	Warm up	1	134.00			
		TOTAL FOR GAME		134.00 (2)		(2)
17	Kite	4/6.05	25.00			
18	Seven	3/8.50	25.00			
19	Super G	2/75.00	150.00			
		TOTAL FOR GAME		200.50 (2)		(2)
20	Bonanza	3/42	126.00			
		TOTAL FOR GAME		126.00 (2)		(2)
		TOTAL FOR GAME				(2)

SUMMARY OF MERCHANDISE / CHECK PRIZES (3):

GAME NUMBER	DESCRIPTION OF PRIZE / CHECK NUMBER	COST / AMOUNT
12	Chk. # 1234	\$500.00
28	Chk. # 1235	\$500.00
TOTAL		\$1000.00 (3)

FOOTNOTES:

- (1) EACH GAME, INCLUDING "ON THE WAY" GAMES, IN WHICH A PRIZE IS AWARDED MUST BE ENTERED ON ITS OWN LINE. FOR EXAMPLE, "PROGRESSIVE BLACKOUT", "BONANZA", "4 CORNERS", "LETTER X", ETC.
- (2) THE TOTALS OF THESE COLUMNS ARE TRANSFERRED TO THE "LESS: PRIZE PAYOUTS" COLUMN FOR EACH TYPE OF SALE ON THE "BINGO SESSION SUMMARY--CASH CONTROL" RECORD.
- (3) ALL PAYOUTS MADE BY CHECK AND MERCHANDISE PRIZES MUST BE IDENTIFIED (I.E., *, (#), §) AND A DESCRIPTION NOTED FOR EACH MERCHANDISE PRIZE AWARDED. THE TOTAL COST / AMOUNT OF THESE PRIZES MUST BE INCLUDED IN BOTH THE "LESS: PRIZE PAYOUTS" COLUMN AND THE "ADD: CHECK AND MERCHANDISE PRIZES" LINE ON THE "BINGO SESSION SUMMARY--CASH CONTROL" RECORD.

NOTE: SPECIAL GAMES AND THE SUMMARY OF MERCHANDISE / CHECK PRIZES ARE TO BE RECORDED ON PAGE 2 OF THIS RECORD.

**DISPOSABLE BINGO CARD/PACKET
INVENTORY CONTROL RECORD**
(Disposable Receipting Method)

SAMPLE

Licensee Our Game

Date of First Entry 1/2/20XX

WSGC ID NUMBER	SERIAL NUMBER (1)	DESCRIPTION				TOTAL # OF SHEETS OR PACKETS	PURCHASE INVOICE		ENTERED BY: INITIALS	FIRST TIME IN PLAY		
		COLOR / BORDER PATTERN (1)	SERIES	TYPE OF CARD PACKET			NUMBER	DATE		DATE	SESSION	VALUE
				UP	ON							
1263192	01123	Green	1-9K	15	6	1500	C-0110	1/2/xx	SN	1/13/xx	A.M.	\$10
1263193	26931	Blue	18-27K	15	6	1500				1/20/xx	P.M.	\$10
1263194	22105	Orange	27-36K	15	6	1500						
1263195	36007	White	1-9K	15	6	1500						
1263196	15493	Grey	1-9K	15	6	1500						
1267635	22163	Green	18-27K	1	3	3000	C-1161	1/15/xx	SBL	1/21/xx	P.M.	\$1.00
1267636	31941	Yellow	1-9K	5	3	3000				1/24/xx	P.M.	\$1.00
1267637	31949	Green	1-9K	1	3	3000				1/25/xx	P.M.	\$2.00
1267638	26119	Pink	18-27K	1	3	3000				1/25/xx	A.M.	\$2.00
1267639	00312	Orange	1-9K	1	3	3000						
1271190	01611	Grey	1-9K	10	6	1500	C-1162	1/15/xx	SN			
1249956	101011	Blue	1-9K	6	1	9000				1/31/xx	A.M.	\$4.00
1379656	65541	Orange	1-9K	1	1	9000	C-1211	1/30/xx		1/31/xx	A.M.	\$1.00

NOTE: THIS FORM WILL BE USED TO RECORD ALL DISPOSABLE BINGO CARDS PURCHASED BY A LICENSEE EXCEPT THOSE PLANNED TO BE SOLD USING THE COMBINATION RECEIPTING METHOD REQUIRED BY WAC 230-10-385(2). THESE CARDS WILL BE RECORDED ON FORM GC2-118J.

- (1) IF PACKETS, RECORD THE SERIAL NUMBER AND COLOR OF THE TOP SHEET.
- (2) USE OF RECORD ENTRY LABEL IS OPTIONAL ON THIS FORM.